

Self-Attention Modeling for Visual Recognition

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CVPR2020 Tutorial

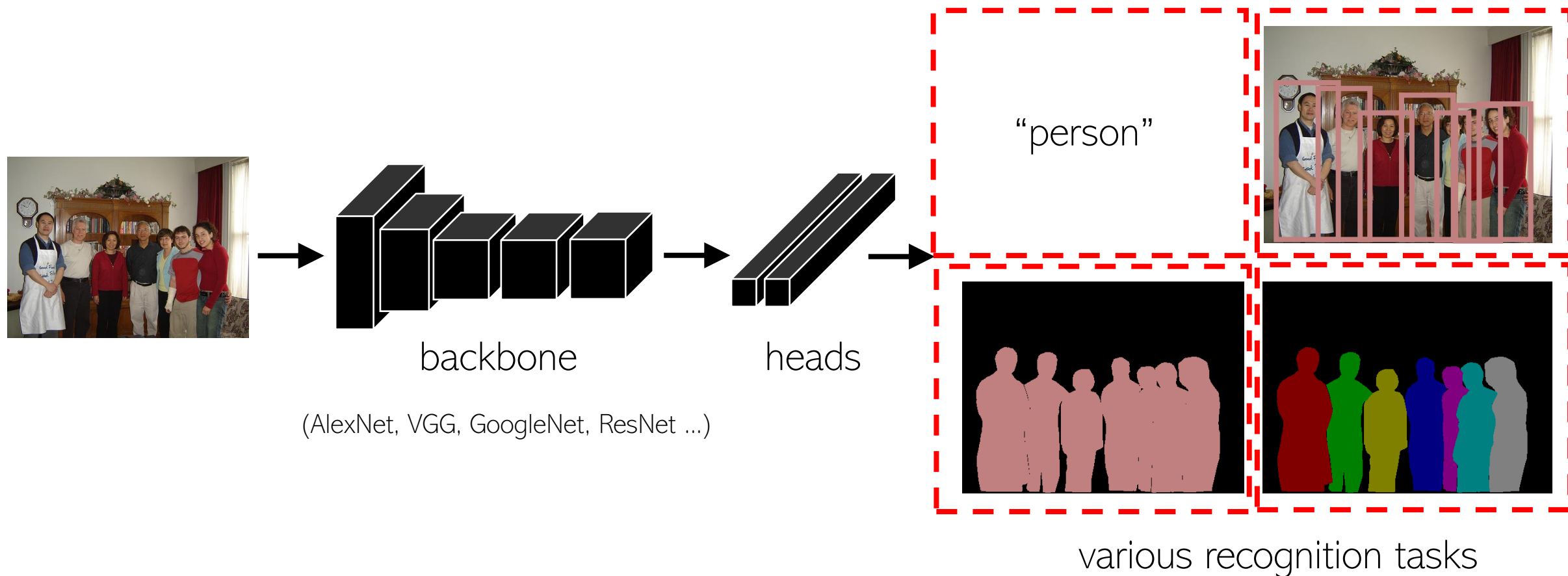
Overview

- Part I: Applications of Self-Attention Models for Visual Recognition
 - Pixel-to-pixel relationship
 - Object-to-pixel relationship
 - Object-to-object relationship
- Part II: Diagnosis and Improvement of Self-Attention Modeling
 - Are self-attention models learnt well on visual tasks?
 - How can it be more effective?

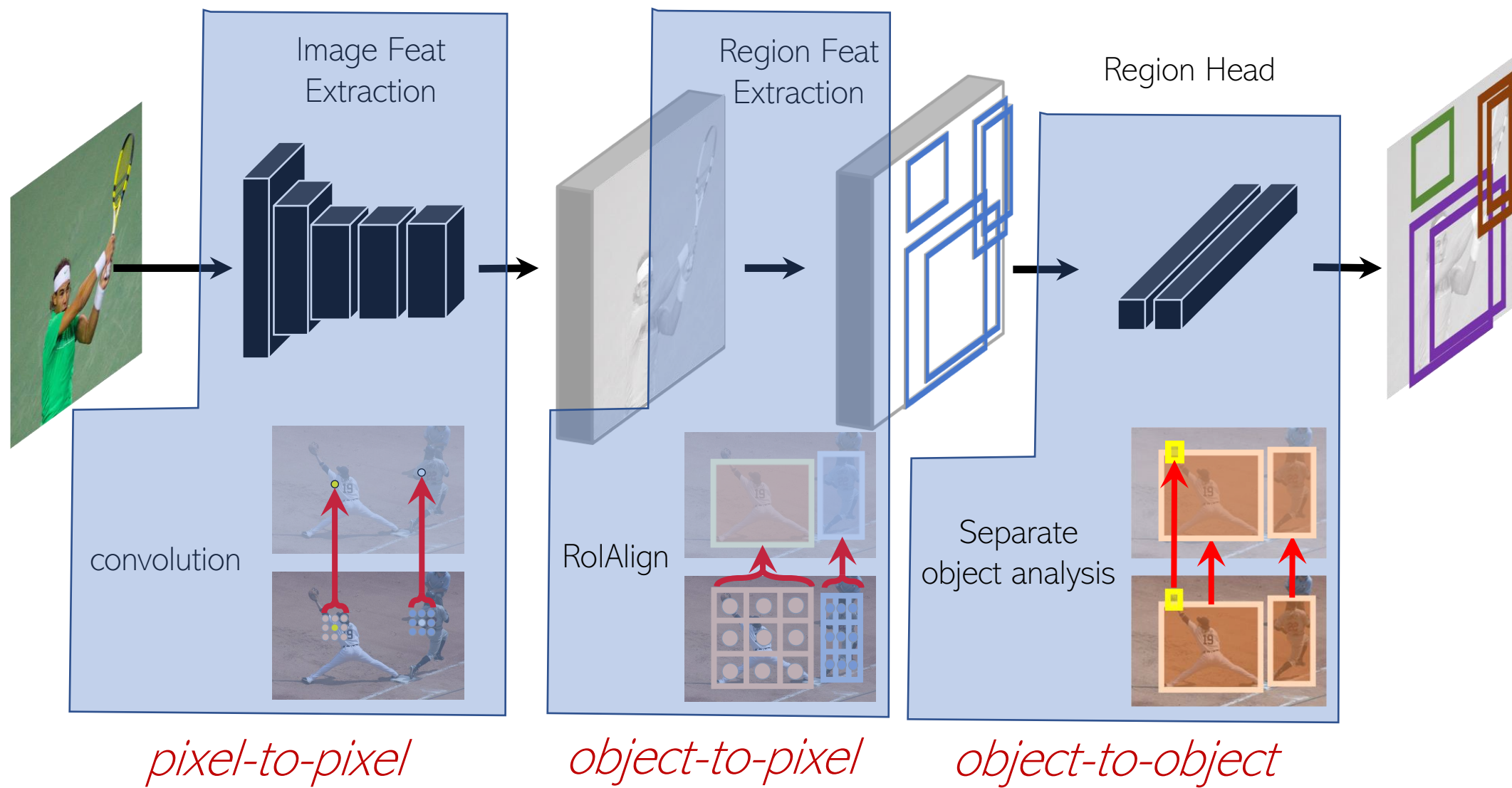
Overview

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 - Object-to-pixel relationship
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Visual Recognition Paradigm

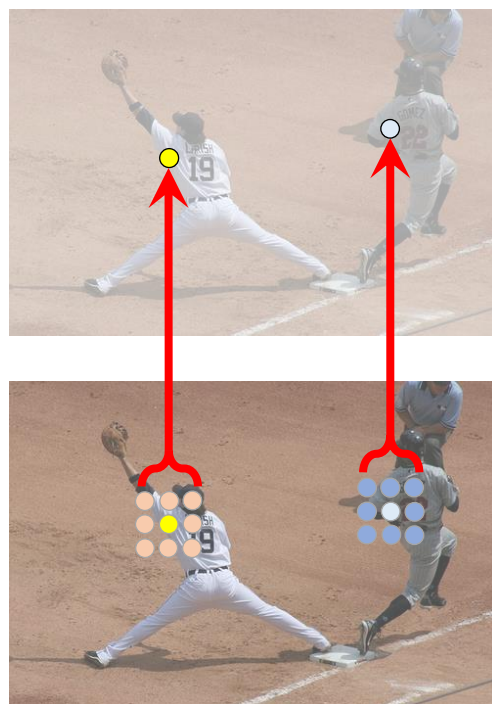


An Object Detection Example



Relationship Modeling of Basic Visual Elements

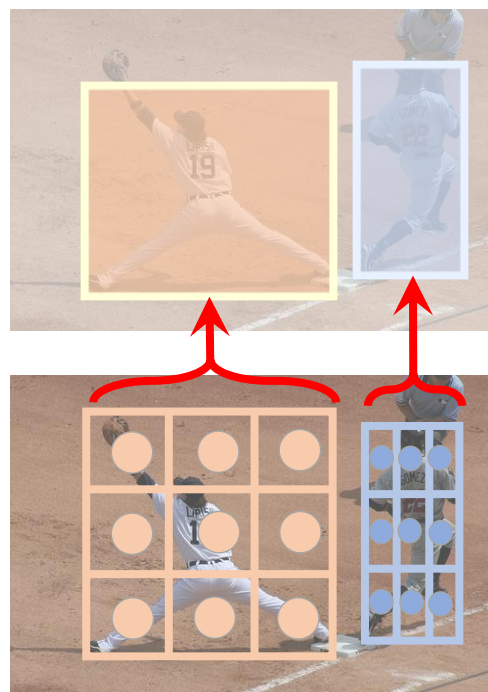
pixel-to-pixel



Convolution
Variants

Self-attention

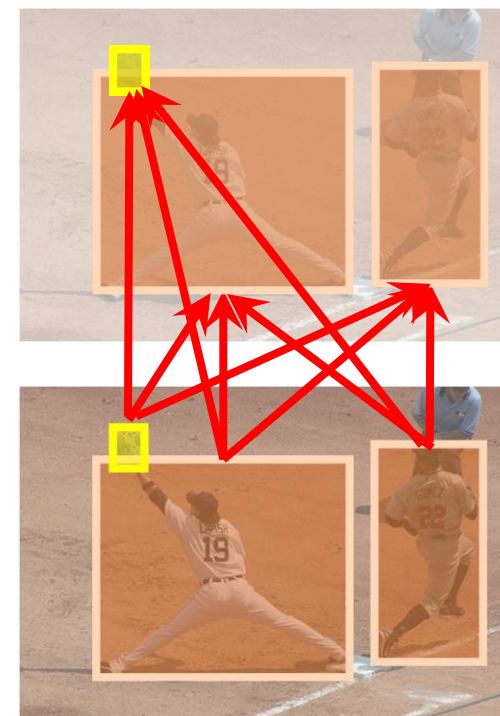
object-to-pixel



RoIAlign

Self-attention

object-to-object

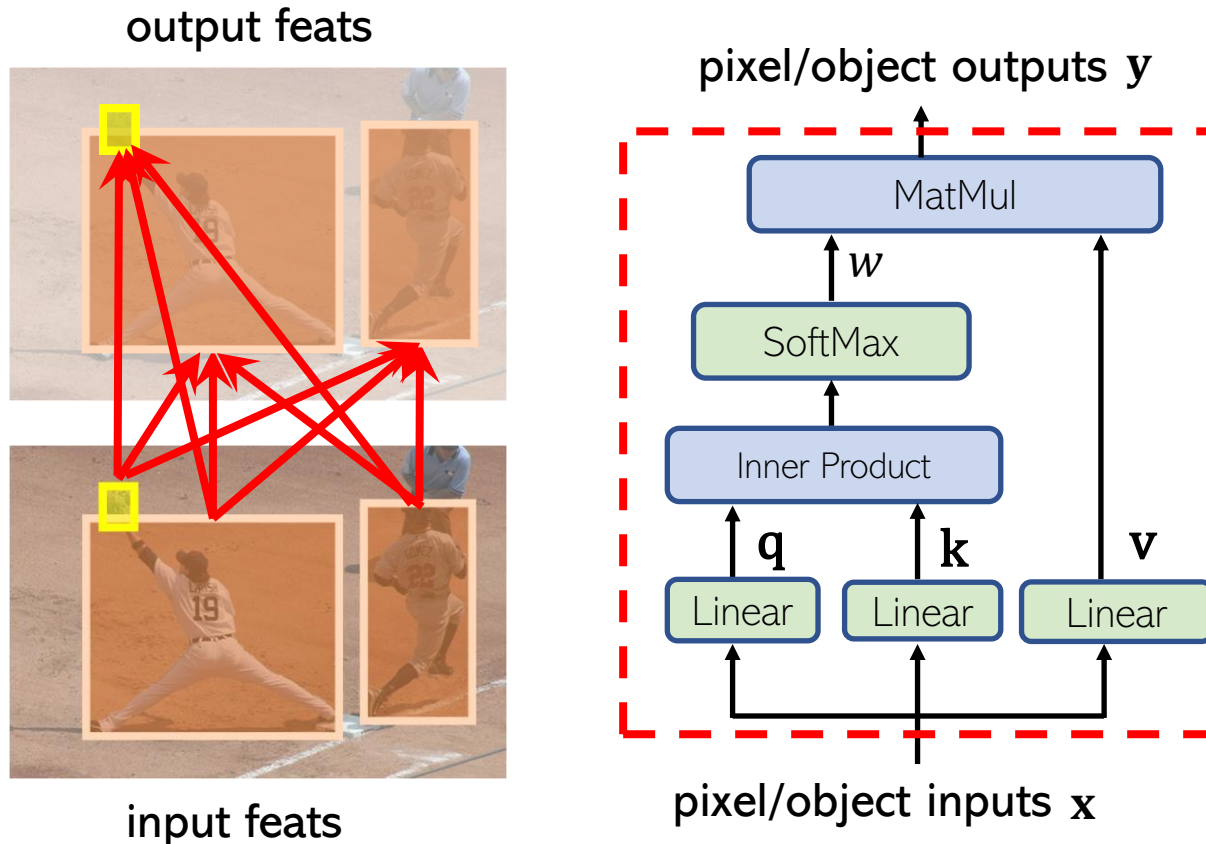


None

Self-attention

What is a Self-Attention Module?

- Transforms the pixel/object input feature by encoding its relationship with other pixels/objects
- A weighted average of **Value**, where the weight is the normalized inner product of **Query** and **Key**

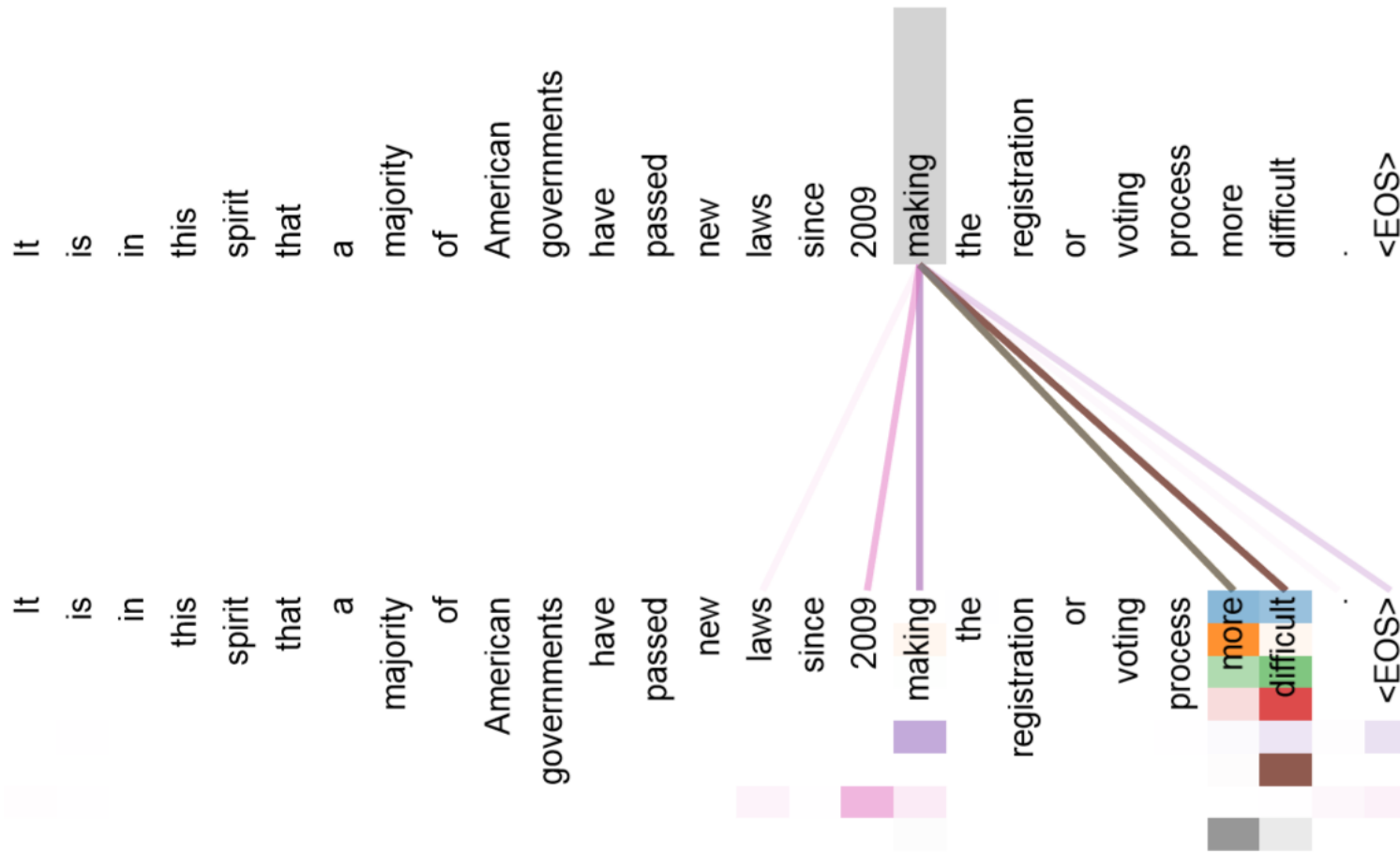


$$\mathbf{y}_i = \sum_{j \in \Omega} w(\mathbf{q}_i, \mathbf{k}_j) \mathbf{v}_j$$

$$w(\mathbf{q}_i, \mathbf{k}_j) \sim \exp(\mathbf{q}_i^T \mathbf{k}_j)$$

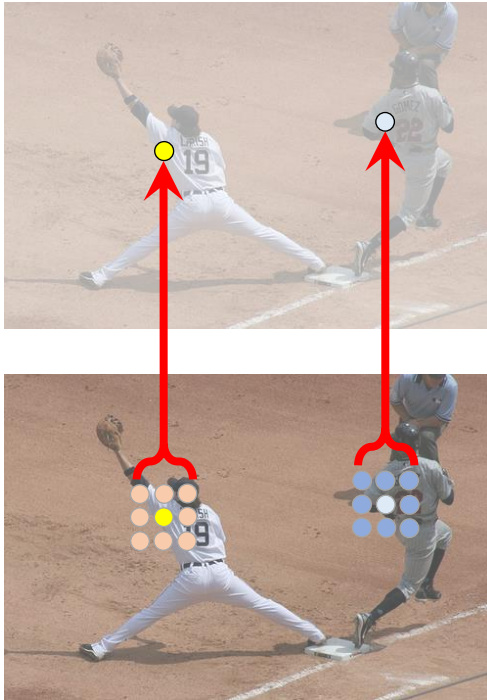
Self-Attention Modules Dominate NLP

- Attention is all you need [Ashish Vaswani et al, NeurIPS'2017]



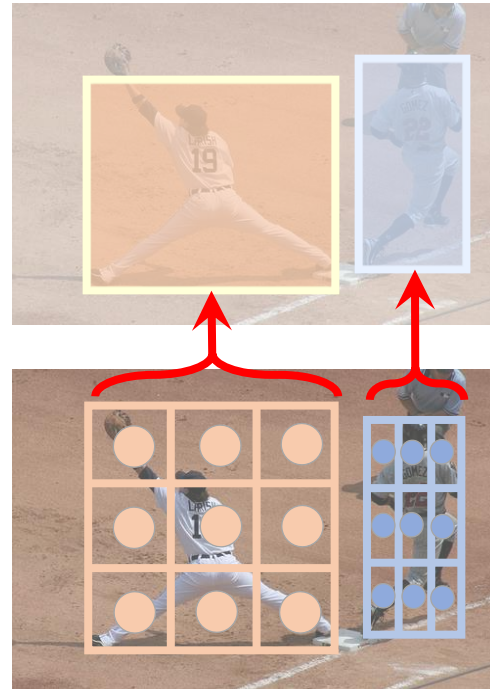
Self-Attention Modules for Vision

pixel-to-pixel



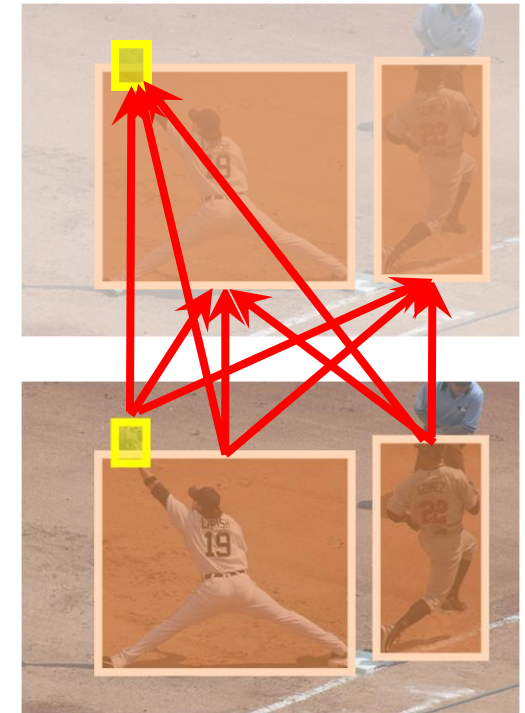
NL, LR, DNL, ...

object-to-pixel



LRF, DeTr, ...

object-to-object

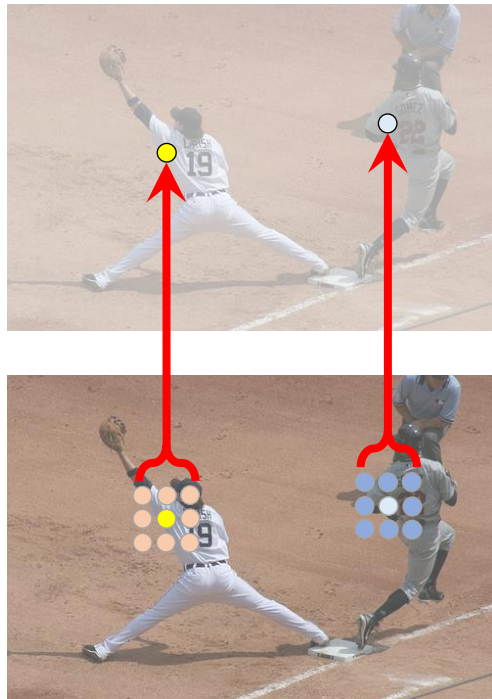


,
...

RN, STRN, ...

Pixel-to-Pixel Relation Modeling

pixel-to-pixel



Convolution
Variants



Self-Attention

Usage

- ✓ Complement convolution
- ✓ Replace convolution

Complement Convolution

- “Convolution is too local”

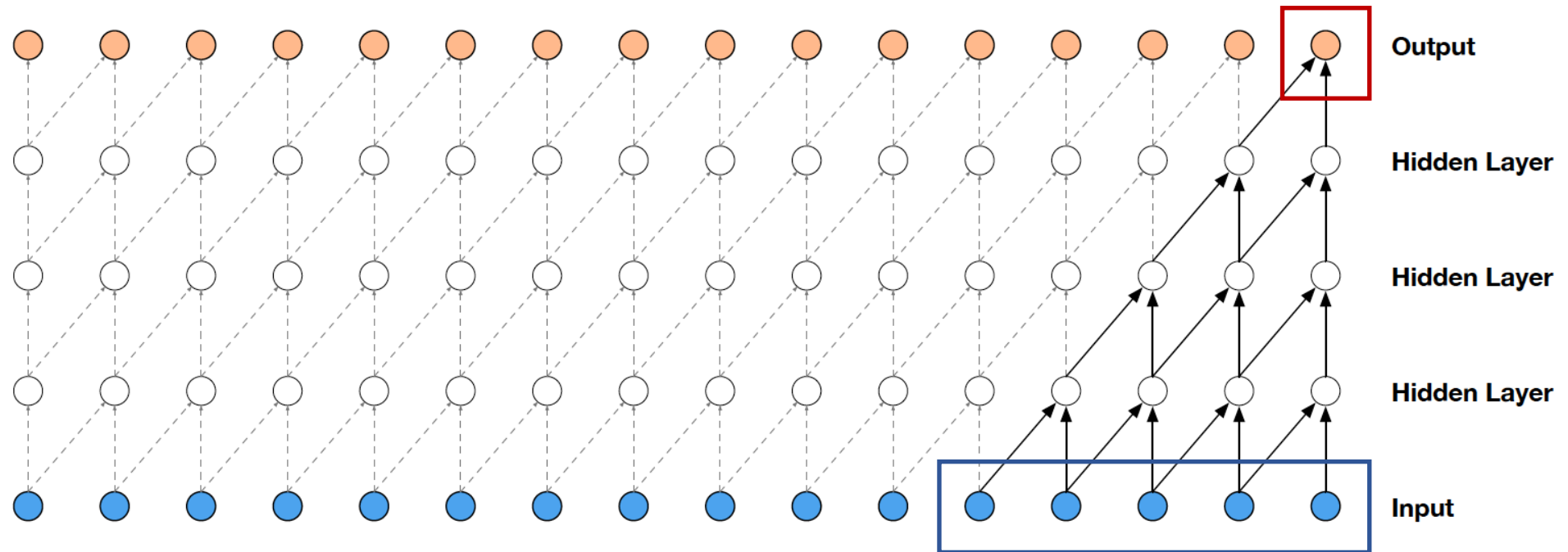
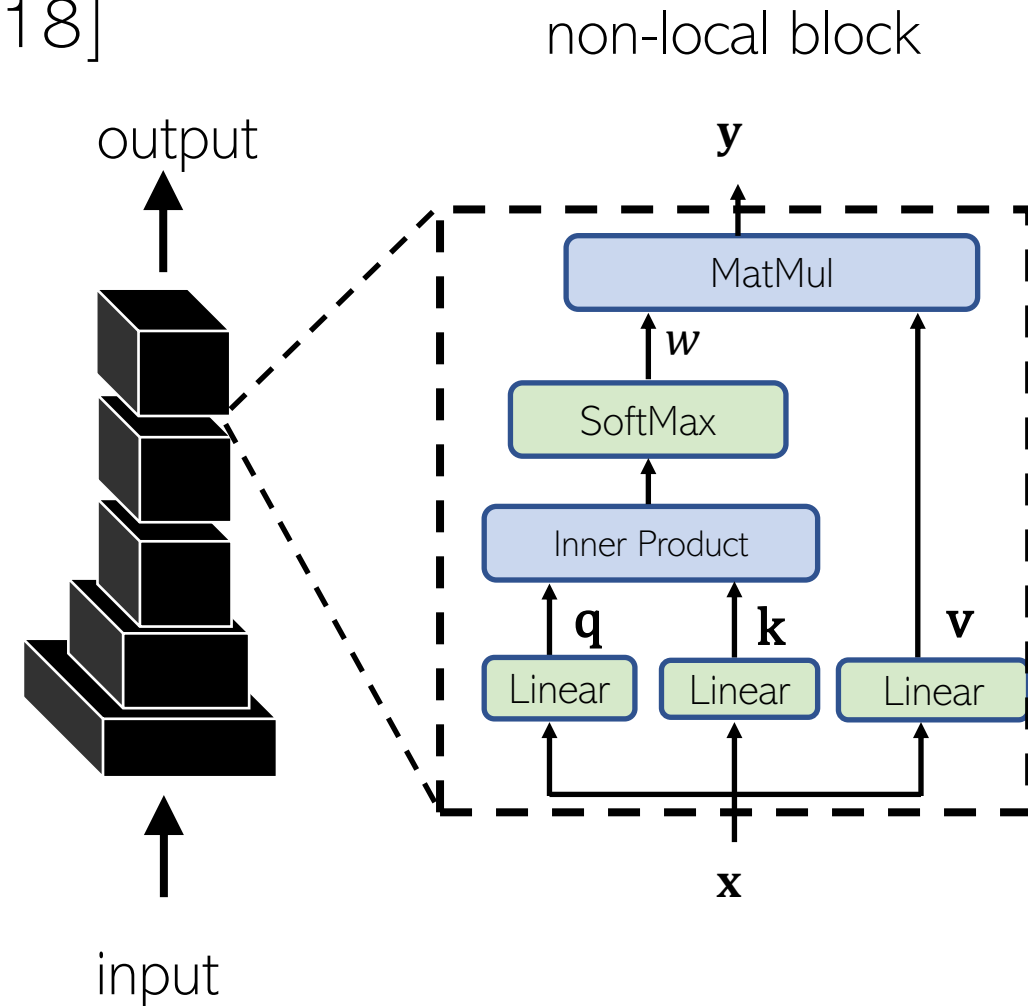
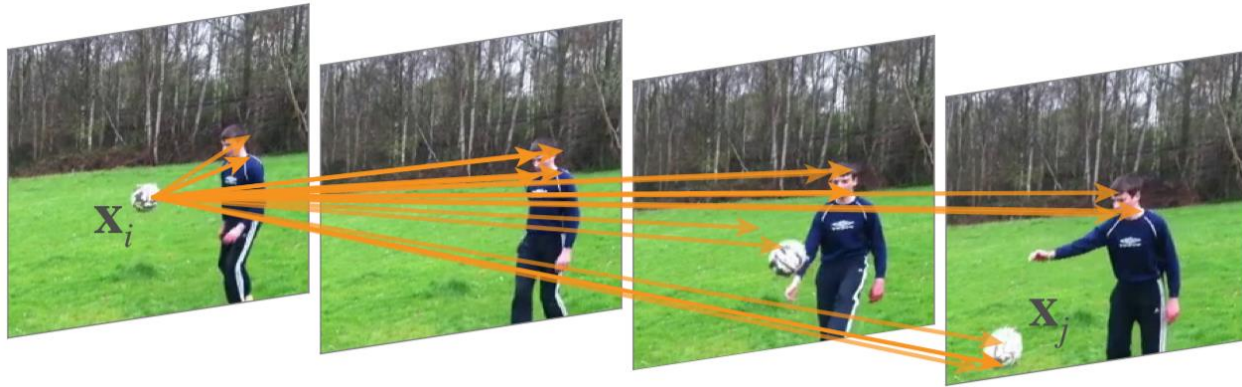


Figure credit: Van Den Oord et al.

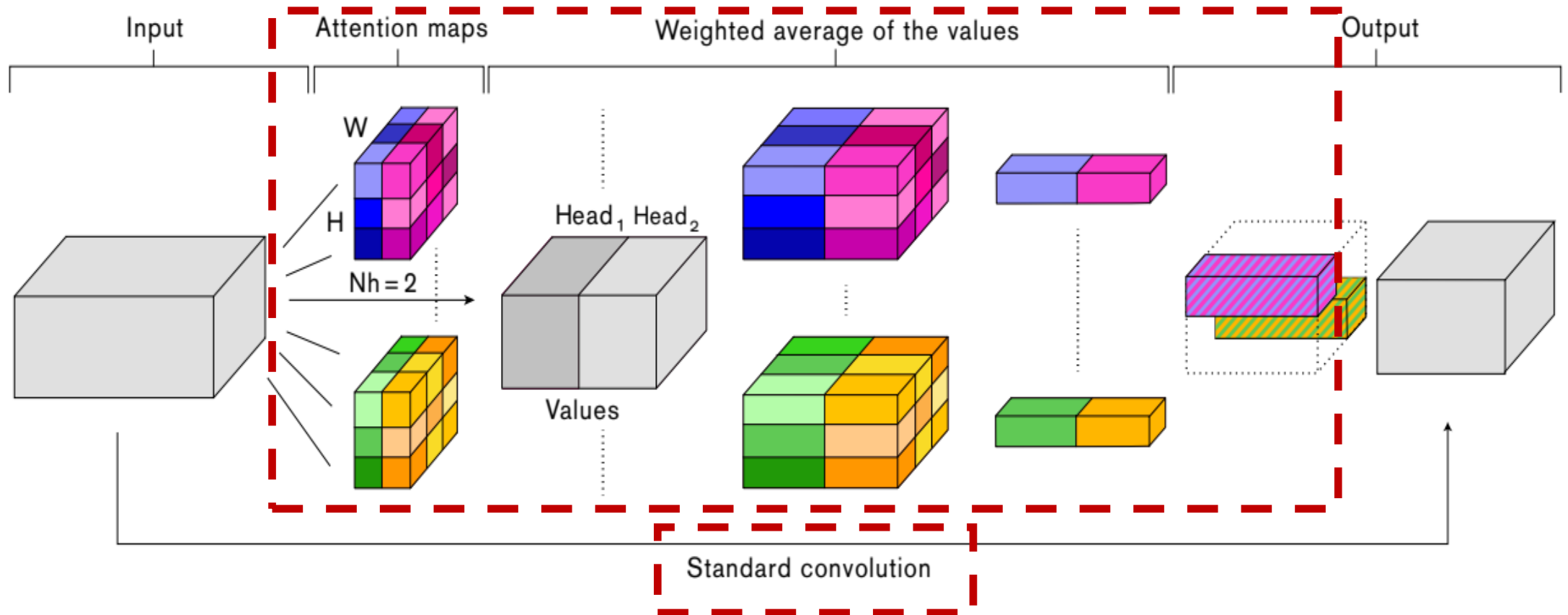
Complement Convolution

- Non-Local Networks [Wang et al, CVPR'2018]



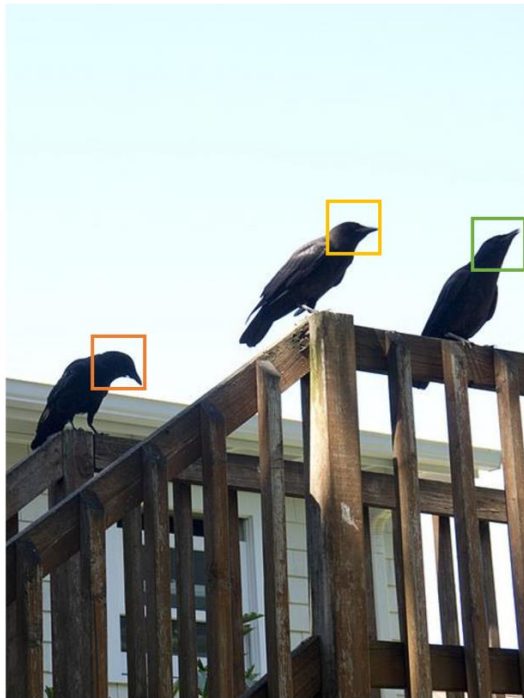
Complement Convolution

- Attention Augmented CNN [Irwan Bello et al, ICCV'2019]



Replace Convolution

- “Convolution is exponentially inefficient”



fixed filters

channel #1



channel #2



channel #3



convolution

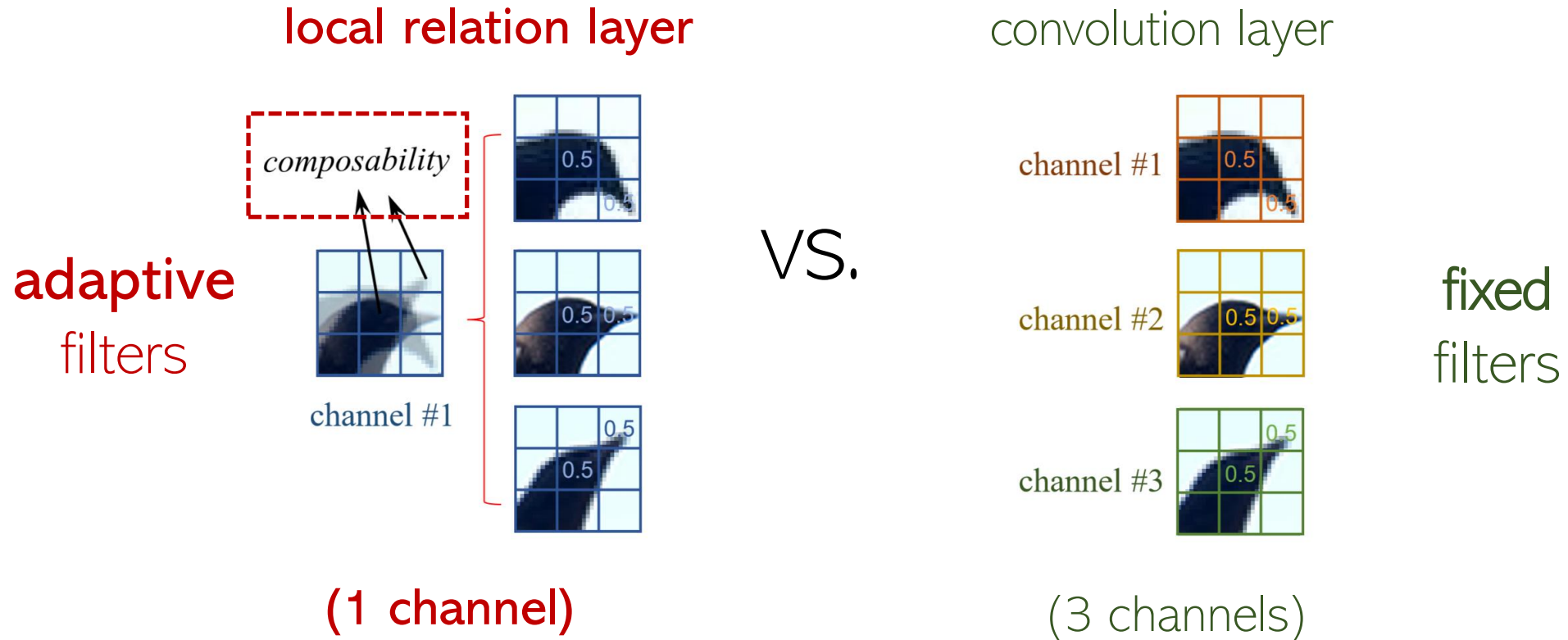
Convolution
= Template Matching

We need 3 channels/filters/templates
to encode these bird heads!

Inefficient!

Replace Convolution

- **Adaptive filters (composition)** vs. fixed filters (template)



Local Relation Network (LR-Net)

- Replace all **convolution layers** by **local relation layers**

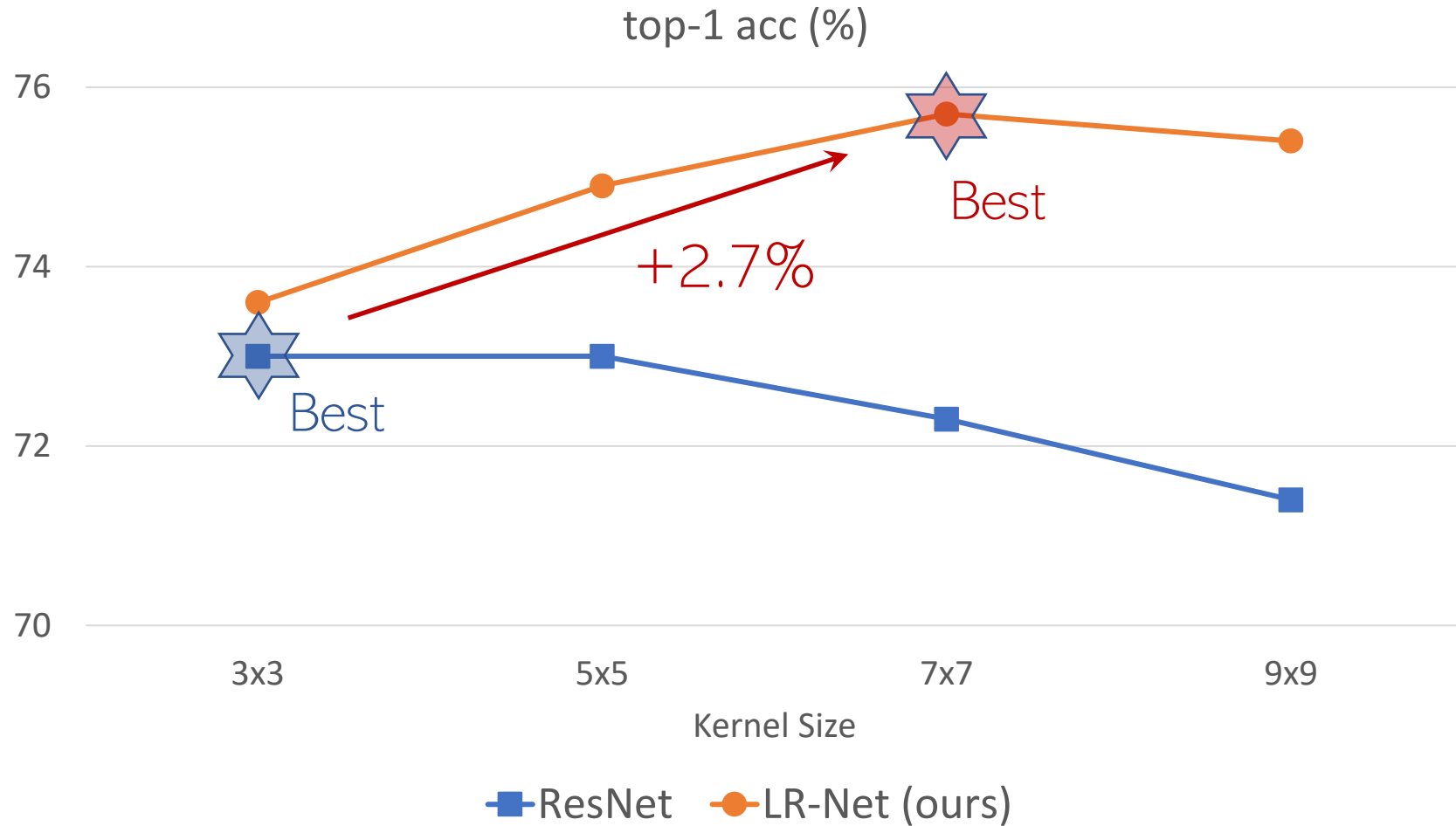
ResNet

| stage | output | ResNet-50 |
|----------|---------|--|
| res1 | 112×112 | 7×7 conv, 64, stride 2 |
| res2 | 56×56 | 3×3 max pool, stride 2 |
| | | <div> <div>1×1, 64</div> <div>3×3 conv, 64</div> <div>1×1, 256</div> </div> |
| res3 | 28×28 | <div> <div>1×1, 128</div> <div>3×3 conv, 128</div> <div>1×1, 512</div> </div> |
| | | <div> <div>1×1, 256</div> <div>3×3 conv, 256</div> <div>1×1, 1024</div> </div> |
| res4 | 14×14 | <div> <div>1×1, 512</div> <div>3×3 conv, 512</div> <div>1×1, 2048</div> </div> |
| | | global average pool |
| | 1×1 | 1000-d fc, softmax |
| # params | | 25.5×10^6 |
| FLOPs | | 4.3×10^9 |

| LR-Net-50 (7×7, m=8) | | |
|----------------------------------|---|----|
| → | <div>1×1, 64 7×7 LR, 64, stride 2</div> | |
| | 3×3 max pool, stride 2 | |
| → | <div>1×1, 100 7×7 LR, 100 1×1, 256</div> | ×3 |
| → | <div>1×1, 200 7×7 LR, 200 1×1, 512</div> | ×4 |
| → | <div>1×1, 400 7×7 LR, 400 1×1, 1024</div> | ×6 |
| → | <div>1×1, 800 7×7 LR, 800 1×1, 2048</div> | ×3 |
| global average pool | | |
| 1000-d fc, softmax | | |
| <hr/> 23.3×10 ⁶ <hr/> | | |
| 4.3×10 ⁹ | | |

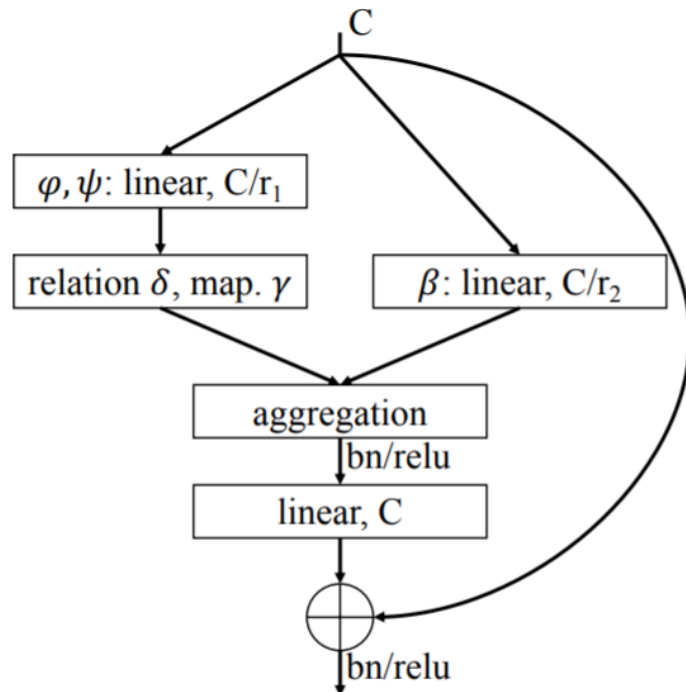
LR-Net

Classification on ImageNet (26 Layers)



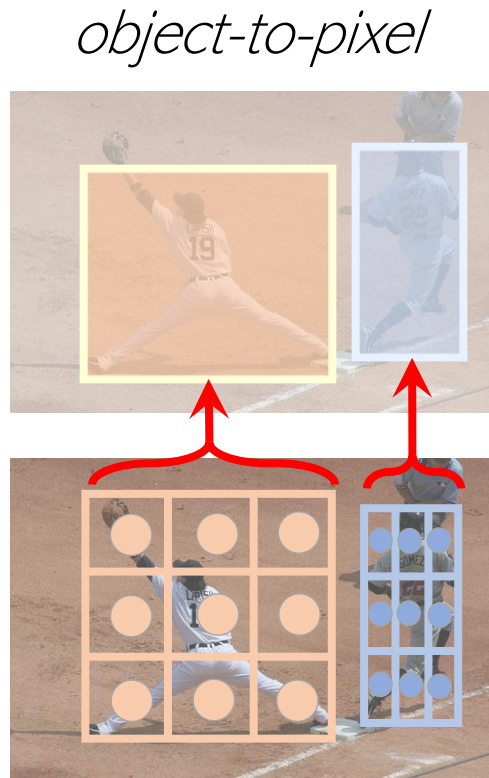
Beyond Convolution: More Approaches

- Stand-Alone Self-Attention Models [NIPS'2019]
- Exploring Self-attention for Image Recognition [CVPR'2020]



| Method | clean | attack $n = 2$ | | attack $n = 4$ | |
|------------------|-------|----------------|-------|----------------|-------|
| | top-1 | s. rate | top-1 | s. rate | top-1 |
| ResNet26 | 73.6 | 49.0 | 26.6 | 98.2 | 1.0 |
| +3.5 SAN10-pair. | 74.9 | 32.8 | 35.3 | 90.1 | 5.3 |
| SAN10-patch. | 77.1 | 24.5 | 46.4 | 85.8 | 9.6 |
| ResNet38 | 76.0 | 32.7 | 39.2 | 94.1 | 3.8 |
| +2.0 SAN15-pair. | 76.6 | 15.5 | 47.3 | 67.5 | 19.6 |
| SAN15-patch. | 78.0 | 13.1 | 54.8 | 65.6 | 22.9 |
| ResNet50 | 76.9 | 19.5 | 49.3 | 82.5 | 11.8 |
| +1.3 SAN19-pair. | 76.9 | 13.1 | 49.1 | 63.7 | 21.8 |
| SAN19-patch. | 78.2 | 12.1 | 55.1 | 62.0 | 24.8 |

Object-to-Pixel Relation Modeling



RoIAlign \longrightarrow **Self-Attention**

- Learn Region Features [ECCV'2018]
- Transformer Detector [Tech Report'2020]

Learnable Object-to-Pixel Relation

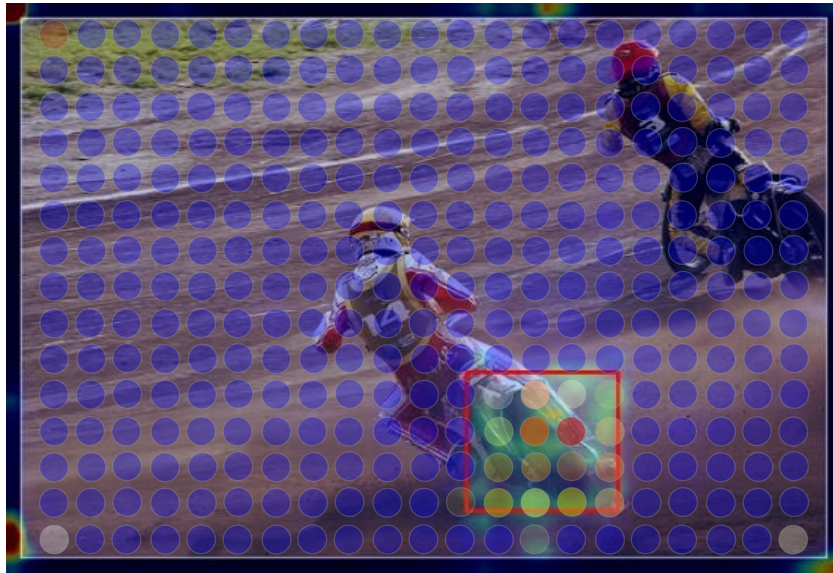
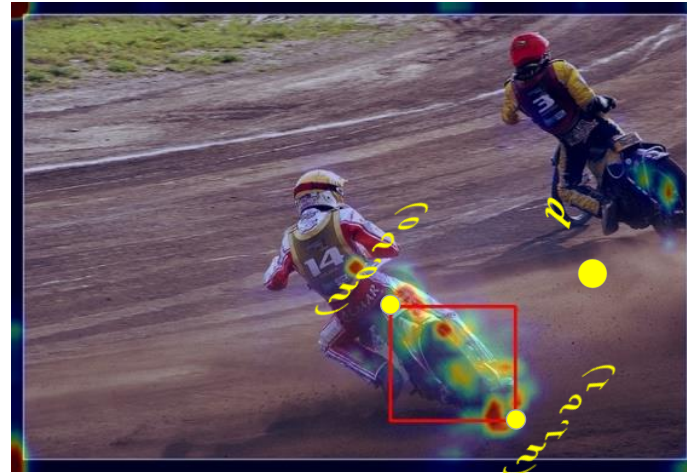


Image Feature to Region Feature

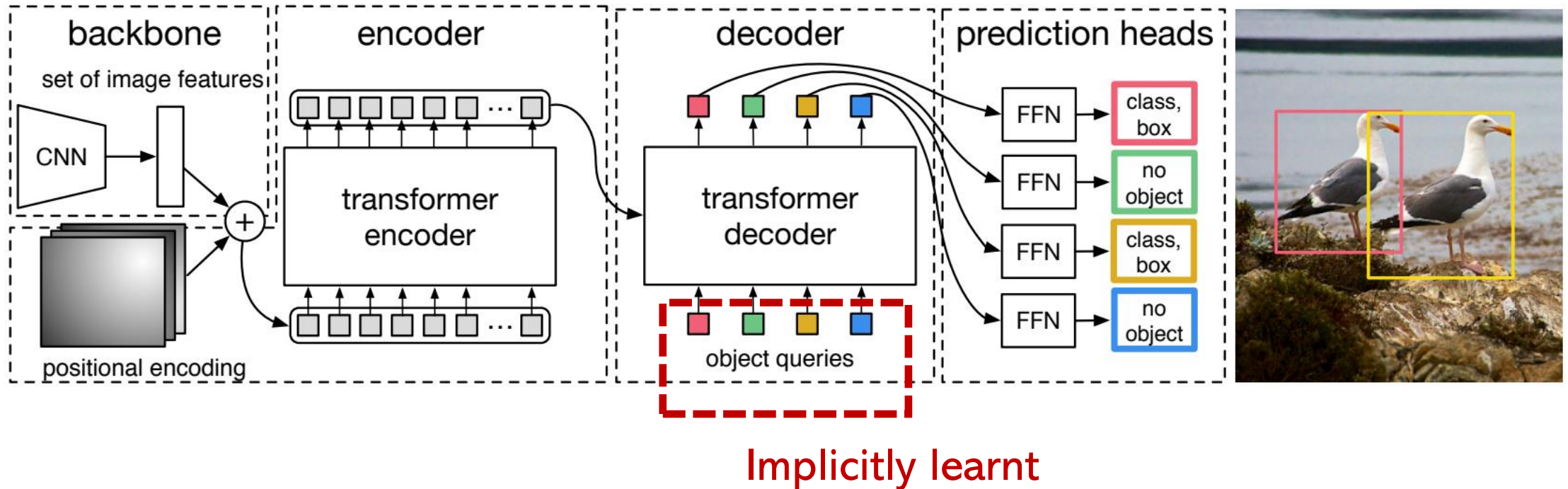


Geometric



Appearance

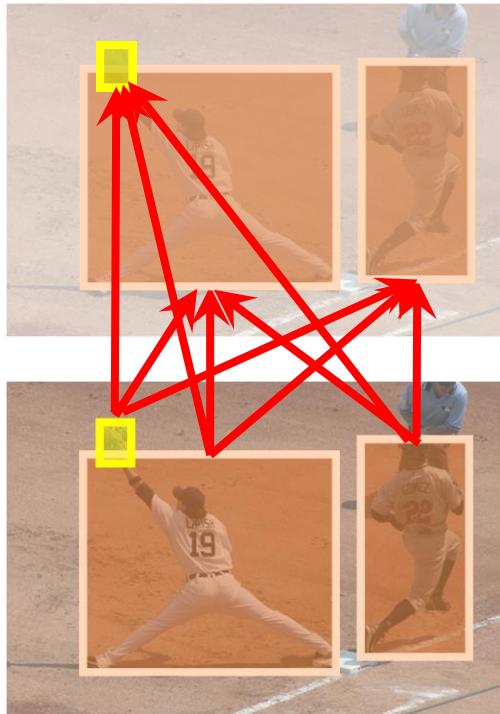
Transformer Detectors (DETR)



Nicolas Carion, Francisco Massa, Gabriel Synnaeve, Nicolas Usunier, Alexander Kirillov, and Sergey Zagoruyko.
End-to-End Object Detection with Transformers. Tech Report 2020

Object-to-Object Relation Modeling

object-to-object



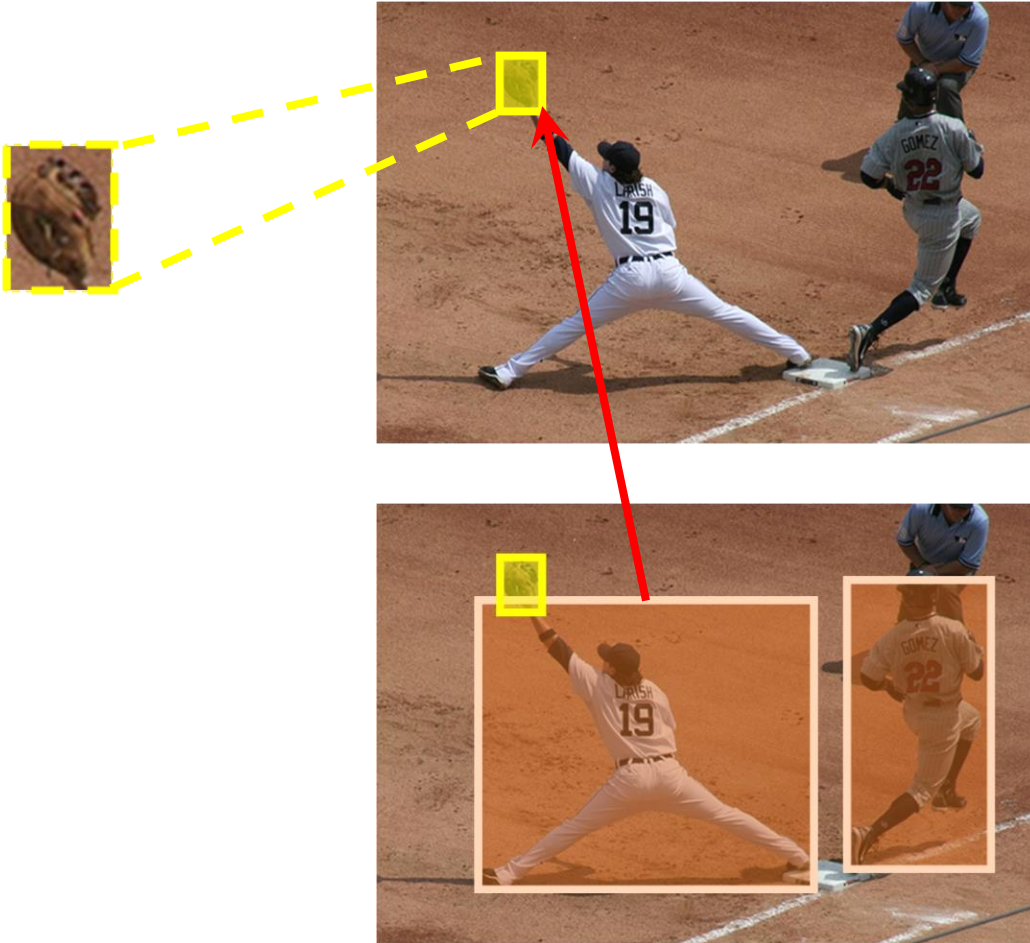
None \longrightarrow **Self-Attention**

- Object Detection
 - Relation Networks [CVPR'2018]
- Video Action Recognition
 - Videos as Space-Time Region Graphs [ECCV'2018]
- Multi-Object Tracking
 - Spatial-Temporal Relation Network [ICCV'2019]
- Video Object Detection
 - RDN [ICCV'2019]
 - MEGA [CVPR'2020]

Object-to-Object Relation Modeling

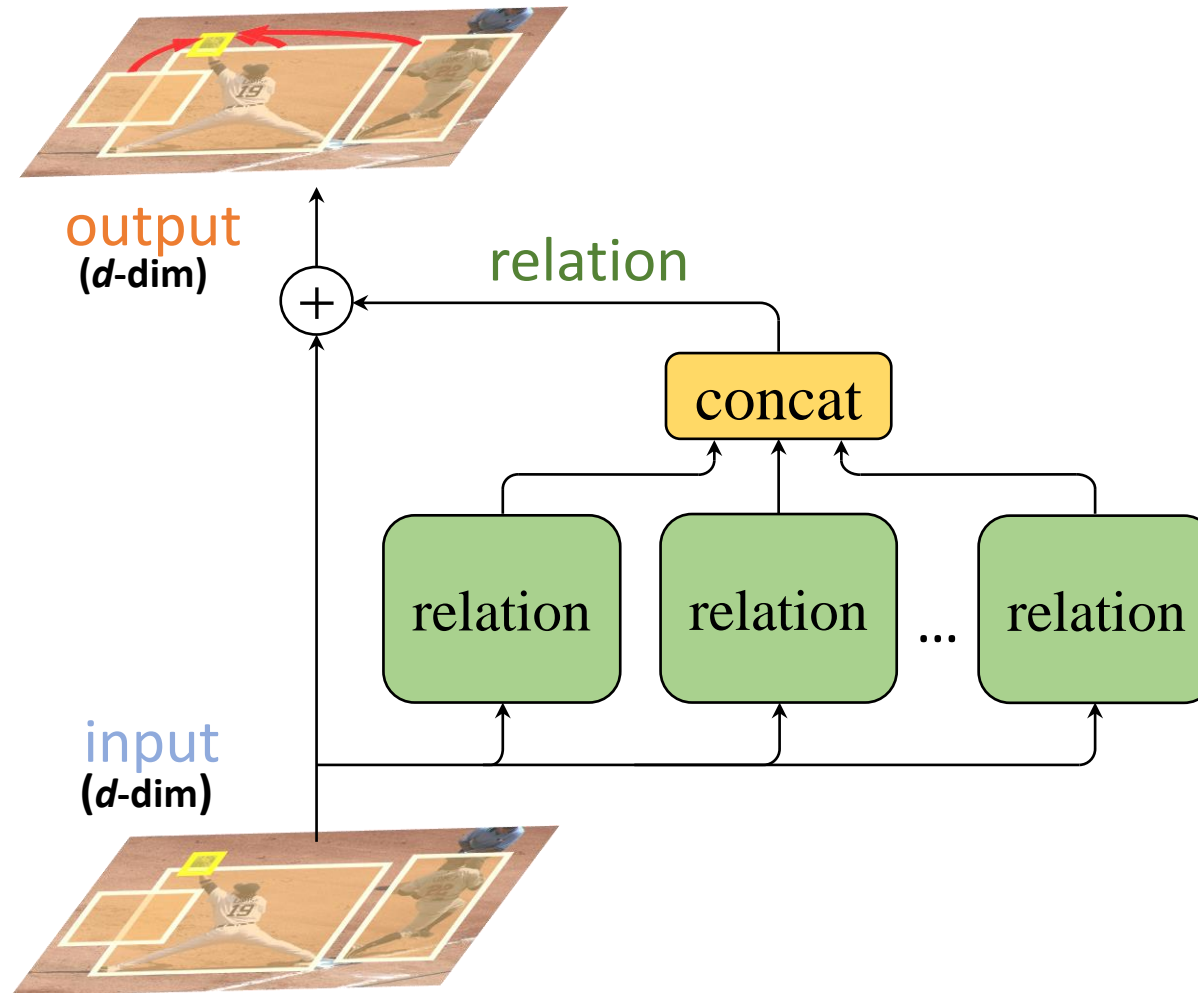


Object-to-Object Relation Modeling



It is much easier to detect the ***glove*** if we know there is a ***baseball player***.

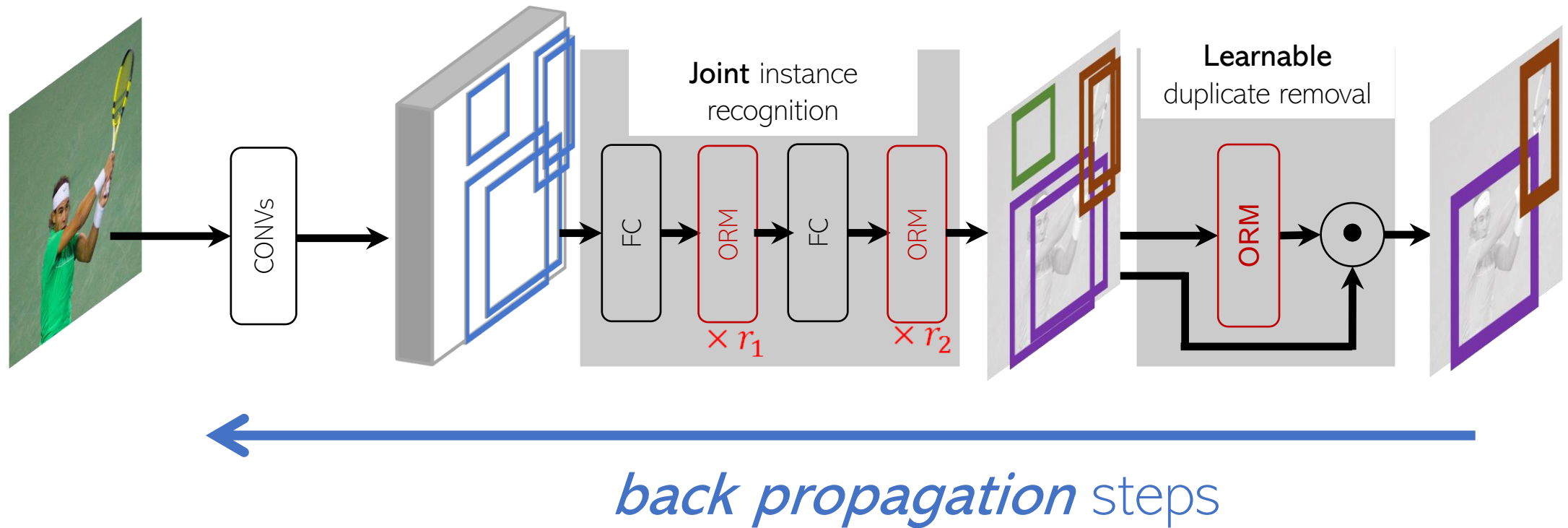
Object Relation Module



Key Feature

✓ Relative position

The **First** Fully End-to-End Object Detector



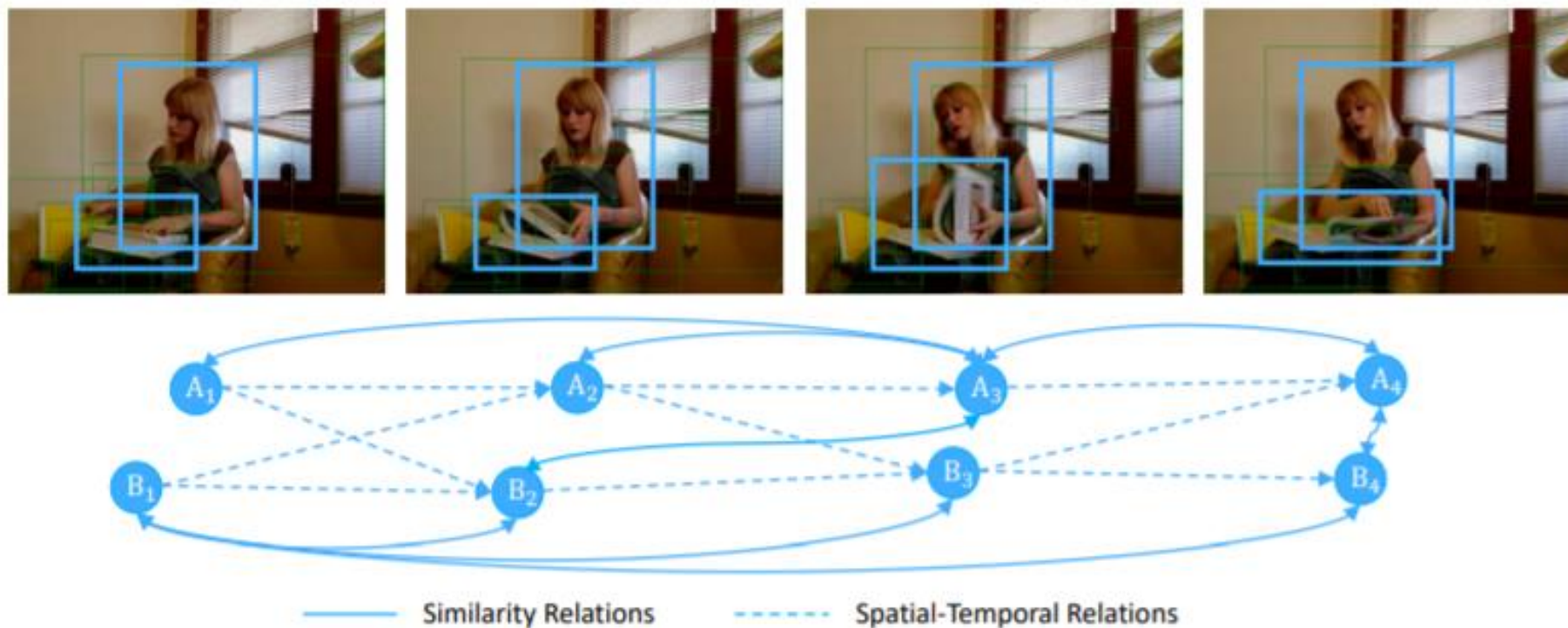
On Stronger Base Detectors

| backbone | setting | mAP | mAP ₅₀ | mAP ₇₅ | #. params | FLOPS |
|-------------|----------------|------------------|-------------------|-------------------|-----------|-----------------|
| faster RCNN | 2fc+SoftNMS | 32.2/32.7 | 52.9/53.6 | 34.2/34.7 | 58.3M | 122.2B |
| | 2fc+RM+SoftNMS | 34.7/35.2 | 55.3/ 56.2 | 37.2/37.8 | 64.3M | 124.6B +3.0 mAP |
| | 2fc+RM+e2e | 35.2/35.4 | 55.8/56.1 | 38.2/38.5 | 64.6M | 124.9B |
| FPN | 2fc+SoftNMS | 36.8/37.2 | 57.8/58.2 | 40.7/41.4 | 56.4M | 145.8B |
| | 2fc+RM+SoftNMS | 38.1/38.3 | 59.5/59.9 | 41.8/42.3 | 62.4M | 157.8B +2.0 mAP |
| | 2fc+RM+e2e | 38.8/38.9 | 60.3/60.5 | 42.9/43.3 | 62.8M | 158.2B |
| DCN | 2fc+SoftNMS | 37.5/38.1 | 57.3/58.1 | 41.0/41.6 | 60.5M | 125.0B |
| | 2fc+RM+SoftNMS | 38.1/38.8 | 57.8/ 58.7 | 41.3/42.4 | 66.5M | 127.4B +1.0 mAP |
| | 2fc+RM+e2e | 38.5/39.0 | 57.8/58.6 | 42.0/42.9 | 66.8M | 127.7B |

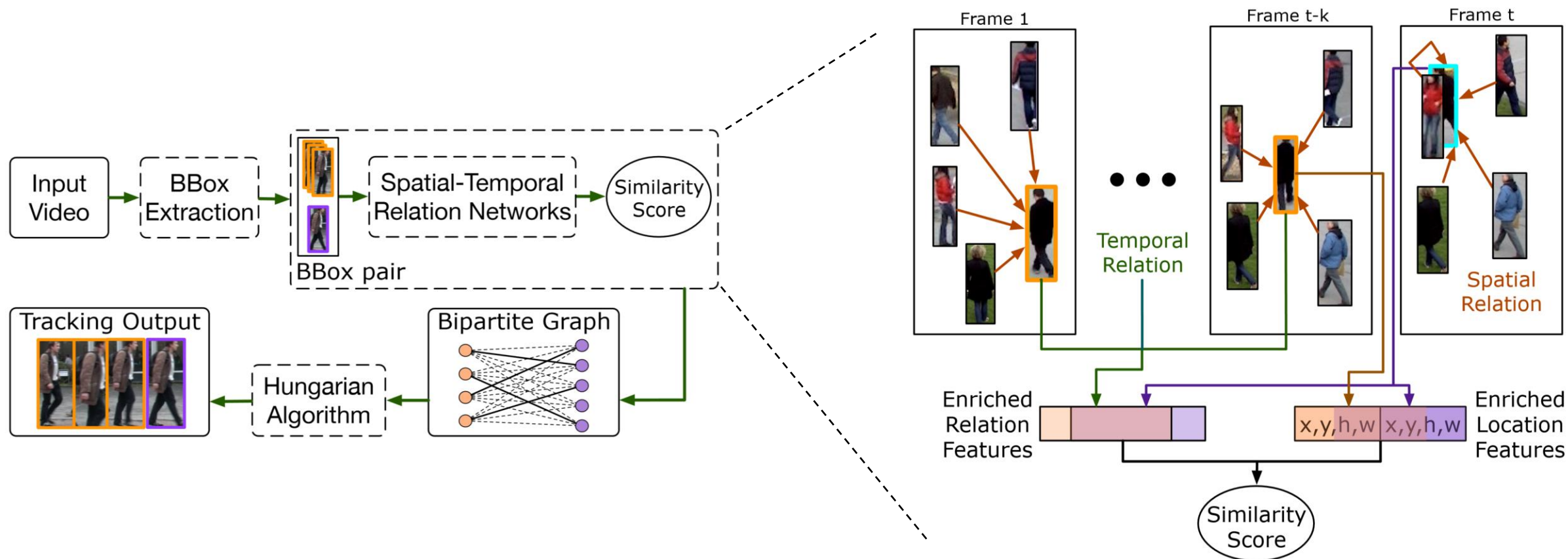
*Faster R-CNN with ResNet-101 model are used (evaluation on *minival*/*test-dev* are reported)

ResNeXt-101-64x4d-FPN-DCN 45.0 $\xrightarrow{\text{Relation Networks}}$ 45.9
+0.9 mAP

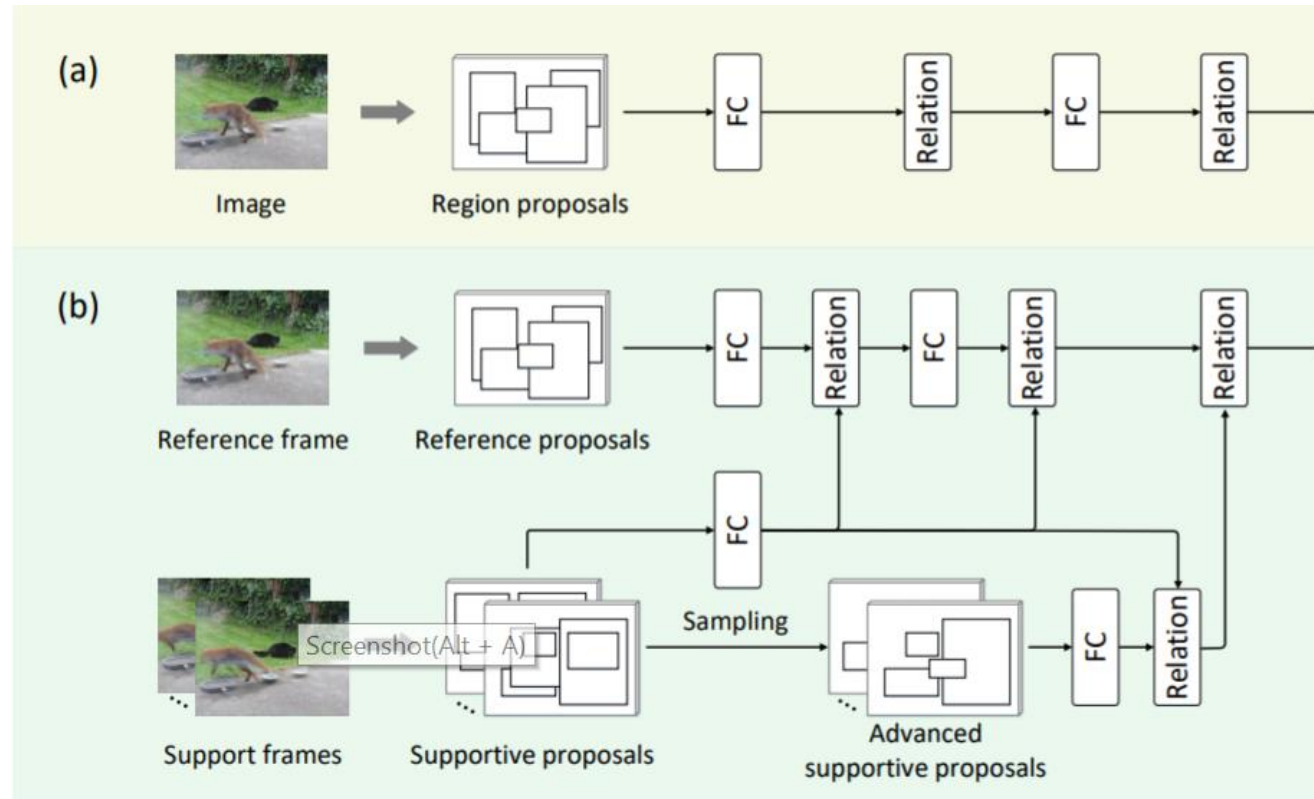
Video Action Recognition



Multi-Object Tracking



Video Object Detection



Poster #64
June 18, 2020

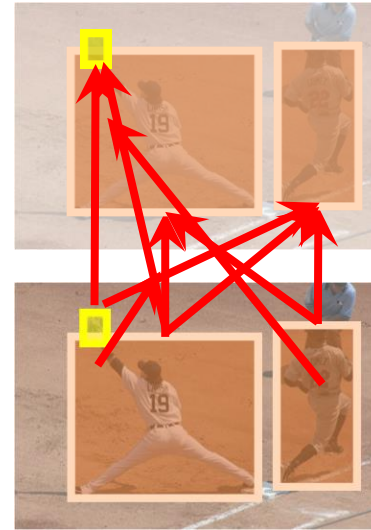
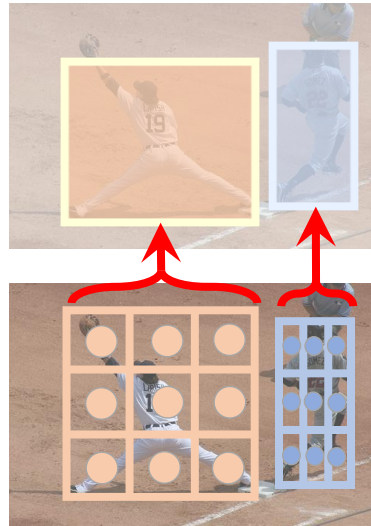
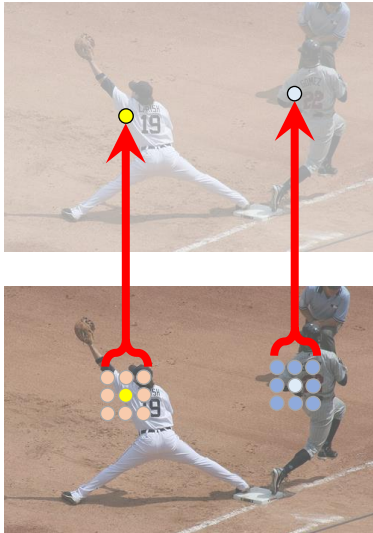
Jiajun Deng, et al. *Relation Distillation Networks for Video Object Detection*. ICCV, 2019

Haiping Wu, et al. *Sequence Level Semantics Aggregation for Video Object Detection*. ICCV, 2019

Yihong Chen, et al. *Memory Enhanced Global-Local Aggregation for Video Object Detection*. CVPR, 2020

Part I Summary

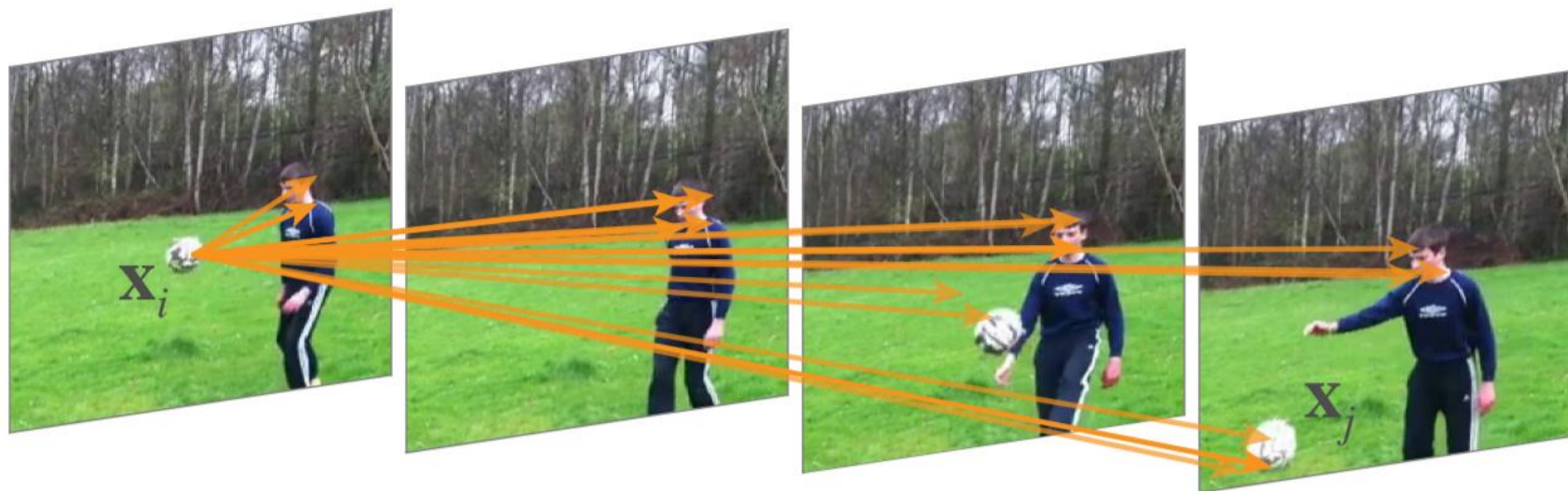
- Part I: Self-Attention Models for Visual Recognition (Application View)
 - Pixel-to-Pixel, Object-to-Pixel, Object-to-Object
 - **A strong competitor; complementary to existing architectures; SOTA in video applications**
 - **There is still much room to improve!**



Overview

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 - Pixel-to-Pixel
 - Object-to-Pixel
 - Object-to-Object
- **Part II: Diagnosis and Improvement of Self-Attention Modeling**
 - Are self-attention models learnt well on visual tasks?
 - How can it be more effective?
 - [GCNet, ICCVW'2019] <https://arxiv.org/pdf/1904.11492.pdf>
 - [Disentangled Non-Local Networks, Arxiv'2020] <https://arxiv.org/pdf/2006.06668.pdf>

Self-Attention Encodes **Pairwise** Relationship

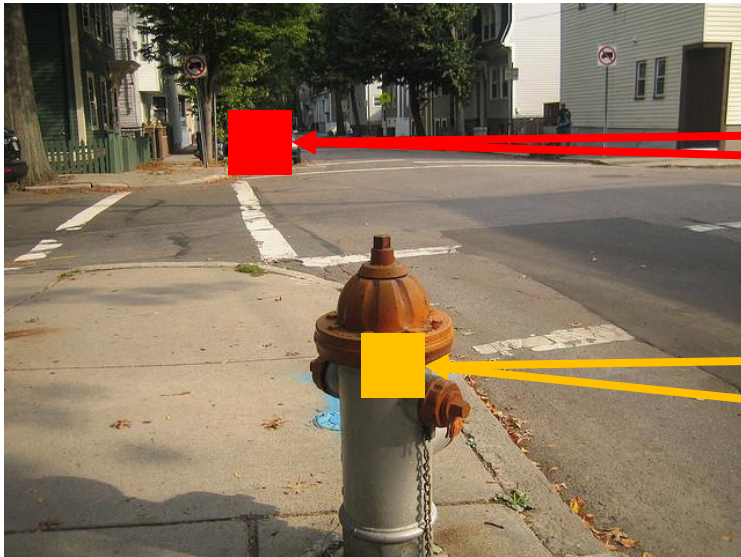


Does it learn pairwise relationship well?

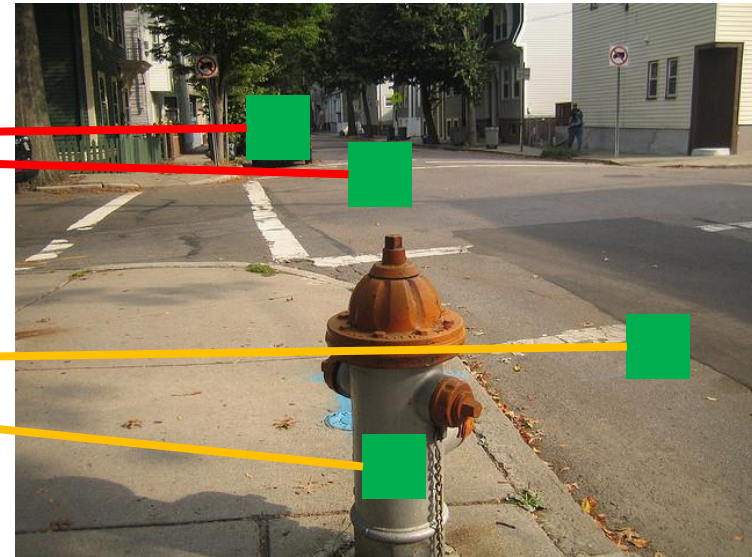
Expectation of Learnt Relation

- Different queries affected by **different** key

Query



Key

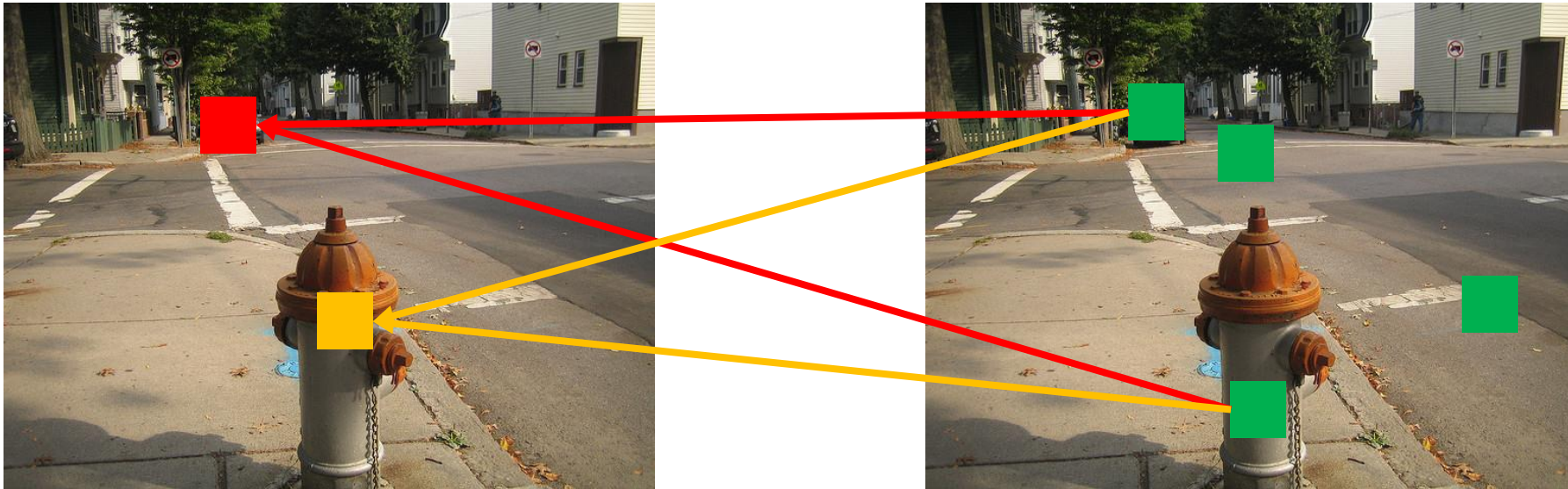


What does the Self-Attention Learn?

- Different queries affected by the **same** keys
- **Pairwise** in expectation → **Unary** in actual

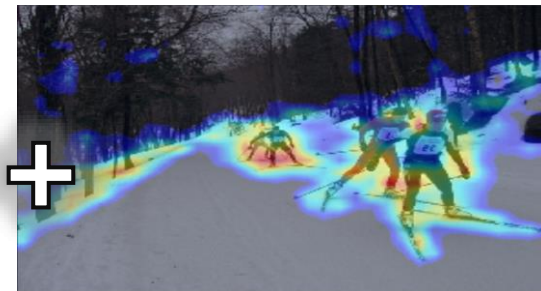
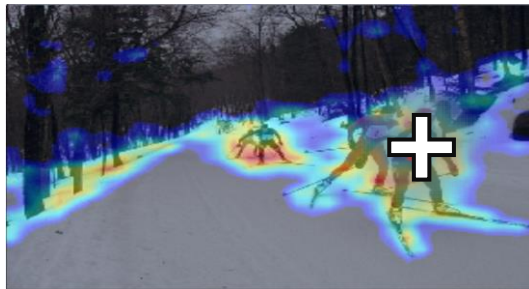
Query

Key

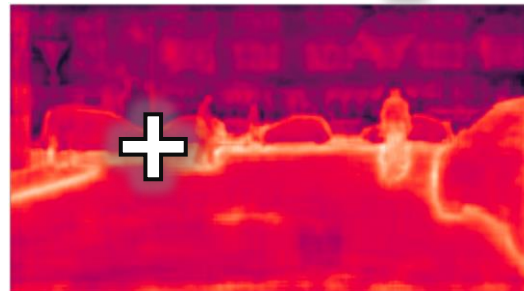
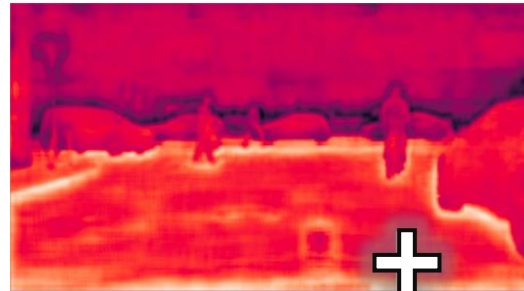


Visualizations on Real Tasks

- \oplus indicates the query point
- The activation map for different queries are similar
- The self-attention model degenerates to a unary model



Object Detection



Semantic Segmentation

[GCNet, ICCVW'2019]

<https://arxiv.org/pdf/1904.11492.pdf>

WHY?

Revisit Self-Attention Formulation

- The self-attention formulation has a '*hidden*' unary term:

$$w(\mathbf{q}_i, \mathbf{k}_j) \sim \exp(\mathbf{q}_i^T \mathbf{k}_j) = \exp\left(\underbrace{(\mathbf{q}_i - \boldsymbol{\mu}_q)^T (\mathbf{k}_j - \boldsymbol{\mu}_k)}_{\text{(whitened) pairwise}} + \underbrace{\boldsymbol{\mu}_q^T \mathbf{k}_j}_{\text{(hidden) unary}}\right)$$

* $\boldsymbol{\mu}_q$ and $\boldsymbol{\mu}_k$ are global average of \mathbf{q} and \mathbf{k}

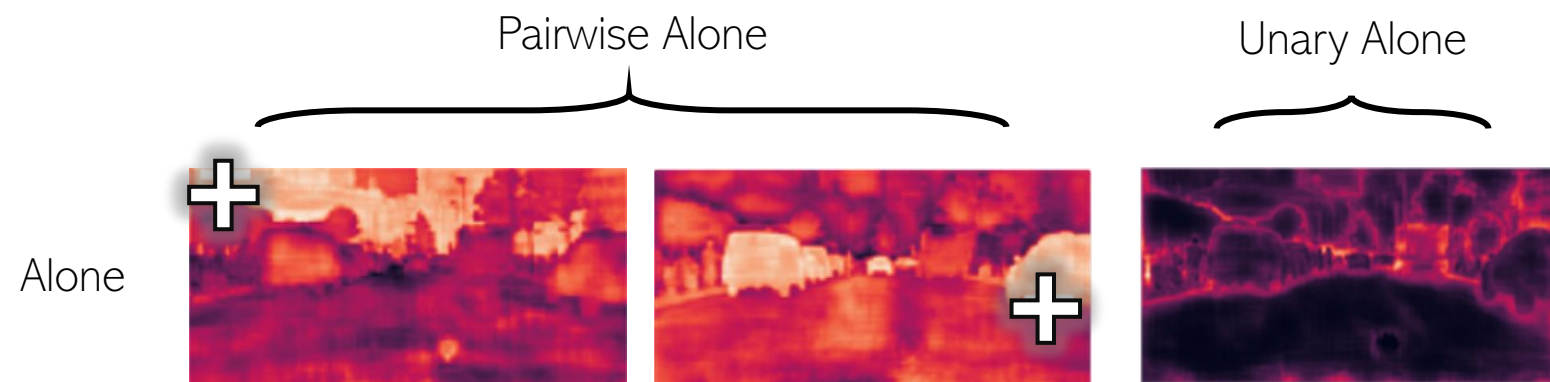
Behavior of the Pairwise and Unary Terms

| method | formulation | mIoU |
|------------------------|--|-------|
| Baseline | none | 75.8% |
| Joint (Self-Attention) | $\sim \exp(\mathbf{q}_i^T \mathbf{k}_j)$ | 78.5% |
| Pairwise Alone | $\sim \exp((\mathbf{q}_i - \boldsymbol{\mu}_q)^T (\mathbf{k}_j - \boldsymbol{\mu}_k))$ | 77.5% |
| Unary Alone | $\sim \exp(\boldsymbol{\mu}_q^T \mathbf{k}_j)$ | 79.3% |

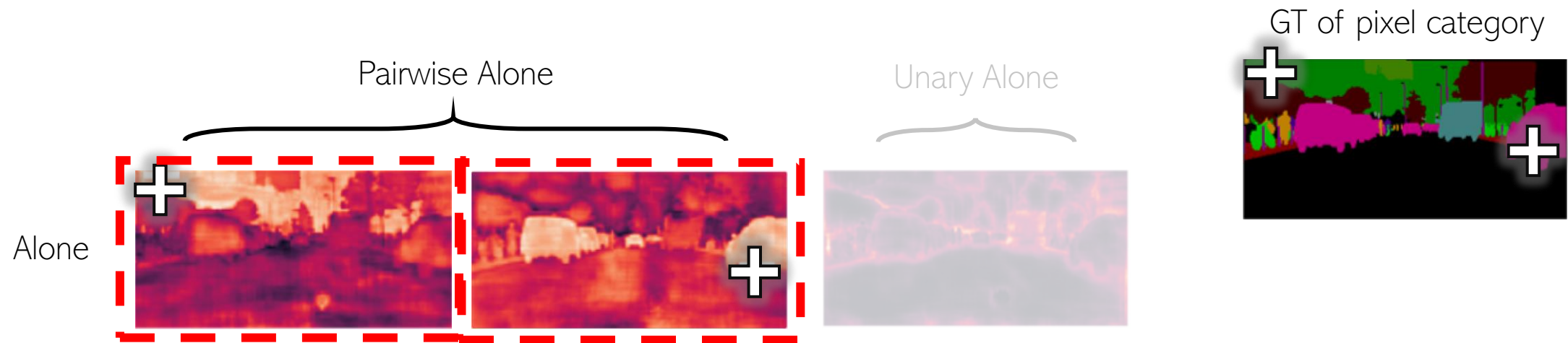
Quantitative results on semantic segmentation (Cityscapes)

- The **unary** term alone outperforms **the standard joint model**
- The pairwise and unary terms are **not well learnt** when combined in the self-attention formulation

Visual Meaning of Each Term

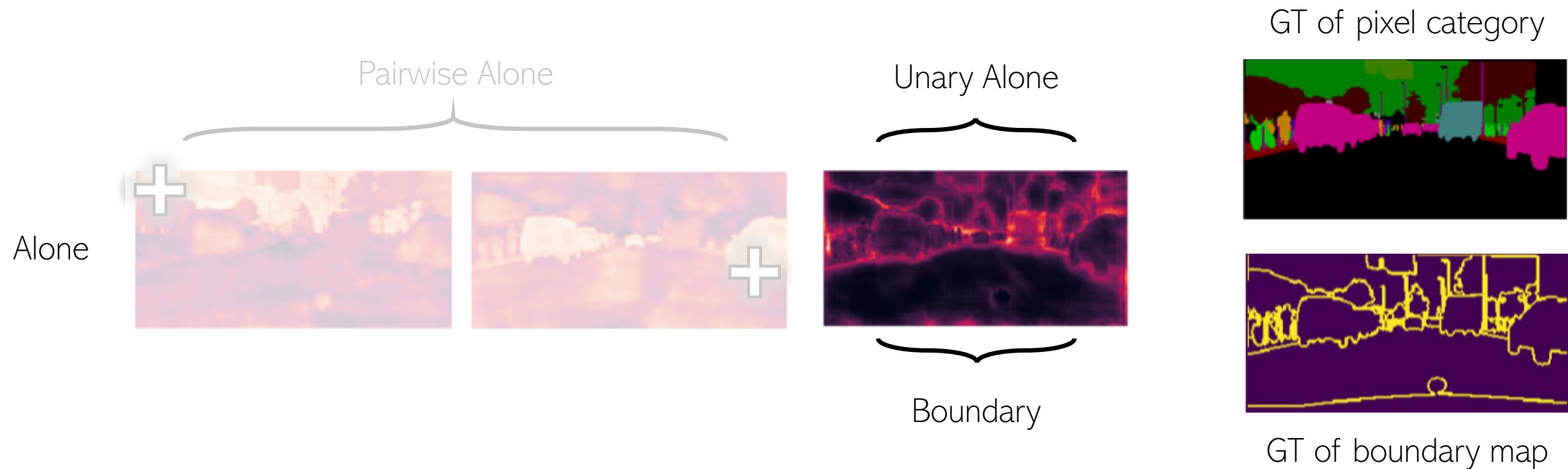


Visual Meaning of Each Term



- The pairwise term tends to learn relations within the **same category region**

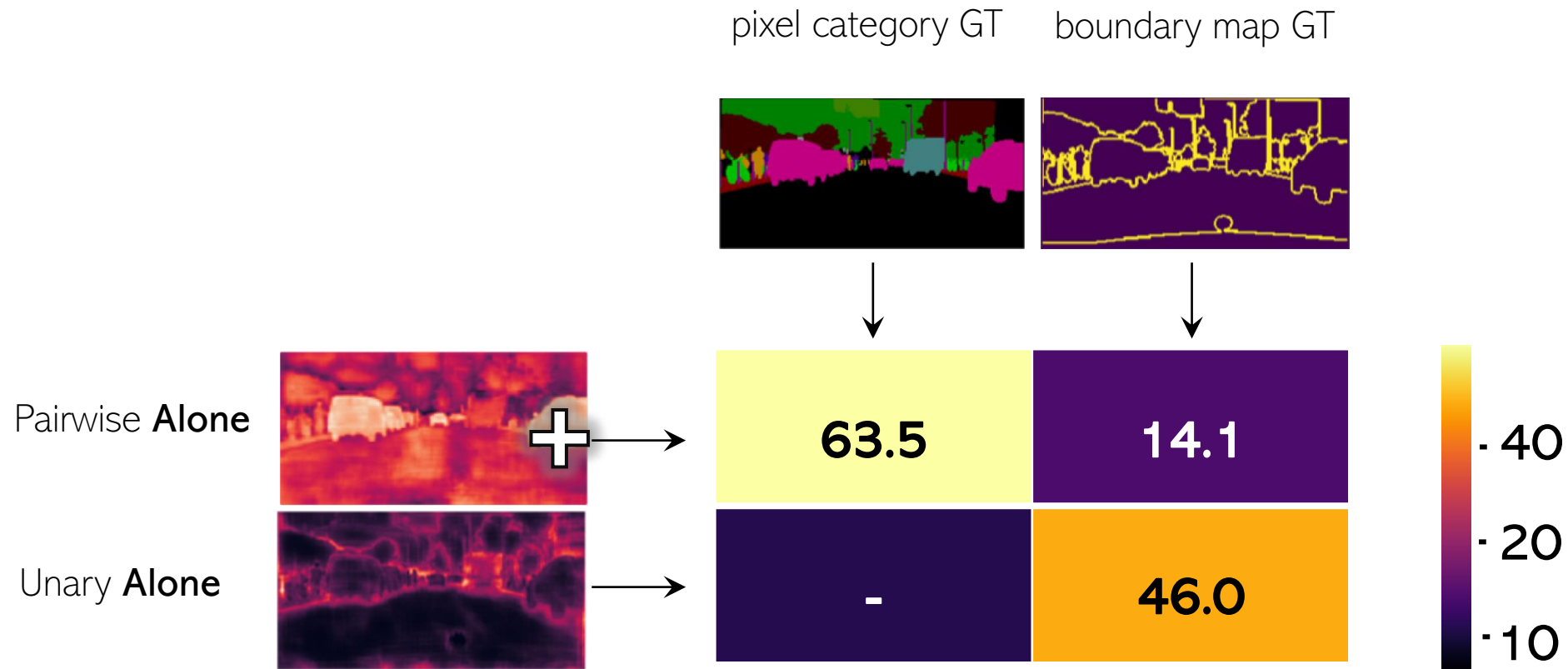
Visual Meaning of Each Term



- The pairwise term tends to learn relations within the **same category region**
- The unary term tends to focus on **boundary pixels**

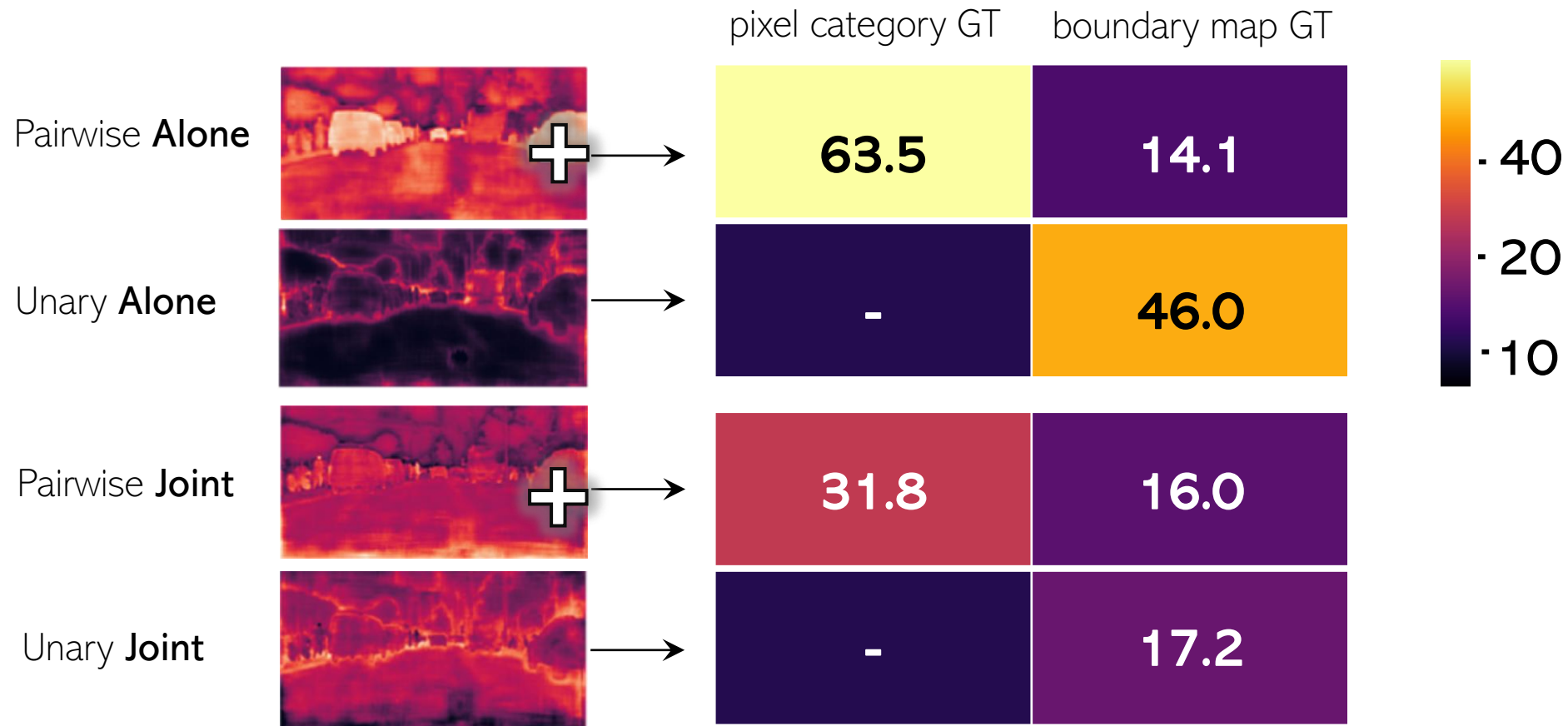
Visual Meaning of Each Term

- Statistical correlation



Comparison with Standard 'Joint' Model

- Statistical correlation



Why is 'Joint' Worse than 'Alone'?

- Self-Attention is the **multiplicative** combination of pairwise term (\mathbf{w}_p) and unary term (\mathbf{w}_u) :

$$\begin{aligned} w(\mathbf{q}_i, \mathbf{k}_j) &\sim \exp((\mathbf{q}_i - \boldsymbol{\mu}_q)^T (\mathbf{k}_j - \boldsymbol{\mu}_k) + \boldsymbol{\mu}_q^T \mathbf{k}_j) \\ &= \underbrace{\exp((\mathbf{q}_i - \boldsymbol{\mu}_q)^T (\mathbf{k}_j - \boldsymbol{\mu}_k))}_{\text{Pairwise } \mathbf{w}_p} \times \underbrace{\exp(\boldsymbol{\mu}_q^T \mathbf{k}_j)}_{\text{Unary } \mathbf{w}_u} \end{aligned}$$

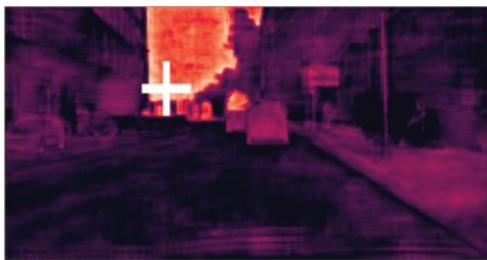
Combination by Multiplication is Bad

- Multiplication couples two terms in gradient computation

$$\boxed{\frac{\partial L}{\partial \mathbf{w}_p}} = \frac{\partial L}{\partial \mathbf{w}} \frac{\partial \mathbf{w}}{\partial \mathbf{w}_p} \sim \frac{\partial L}{\partial \mathbf{w}} \boxed{\mathbf{w}_u}$$

$$\boxed{\frac{\partial L}{\partial \mathbf{w}_u}} = \frac{\partial L}{\partial \mathbf{w}} \frac{\partial \mathbf{w}}{\partial \mathbf{w}_u} \sim \frac{\partial L}{\partial \mathbf{w}} \boxed{\mathbf{w}_p}$$

- Multiplication acts like **intersection**, resulting in empty if two terms encode different visual clues



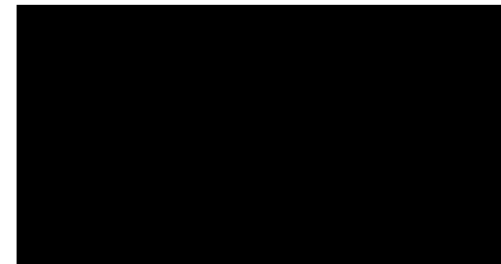
Pairwise
(Same category region)

\cap



Unary
(Boundary)

=



Empty

From Intersection (Mul) to Union (Add)

- **Union** instead of intersection:



- Implement by **addition**

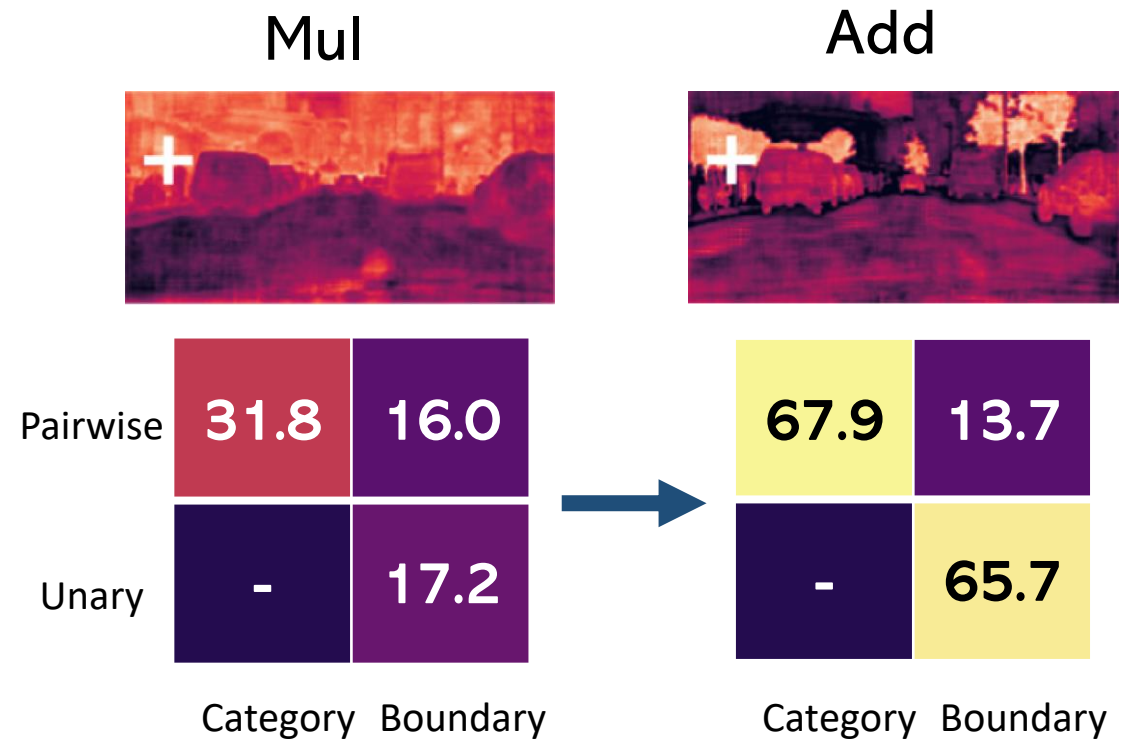
$$w(\mathbf{q}_i, \mathbf{k}_j) \sim \exp((\mathbf{q}_i - \boldsymbol{\mu}_q)^T (\mathbf{k}_j - \boldsymbol{\mu}_k)) + \exp(\boldsymbol{\mu}_q^T \mathbf{k}_j)$$

- Gradients are **disentangled** by **addition**

From Intersection (Mul) to Union (Add)

- 0.7 mIoU improvements on Cityscapes
- Significantly clearer visual meaning

| method | mIoU |
|---------------------|--------------|
| Baseline | 75.8% |
| Mul(Self-Attention) | 78.5% |
| Add(Ours) | 79.2% |



Are There Other Coupling Factors?

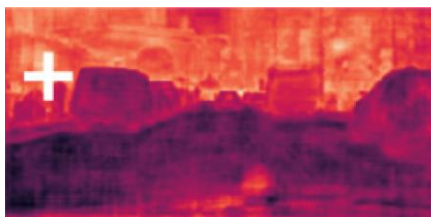
- The key is **shared** in the pairwise term and unary term
- The shared key can be further **disentangled**:

$$\begin{array}{ccc} & \text{pairwise} & \text{unary} \\ & \underbrace{\hspace{10em}} & \underbrace{\hspace{5em}} \\ w(\mathbf{q}_i, \mathbf{k}_j) & \sim \exp((\mathbf{q}_i - \boldsymbol{\mu}_q)^T \boxed{\mathbf{k}_j} - \boldsymbol{\mu}_k)) + \exp(\boxed{\mathbf{k}_j}) \\ & \swarrow \quad \searrow & \\ & \exp((\mathbf{q}_i - \boldsymbol{\mu}_q)^T \boxed{\mathbf{W}^p \mathbf{k}_j} - \boldsymbol{\mu}_k)) + \exp(\boxed{\mathbf{W}^u \mathbf{k}_j}) \end{array}$$

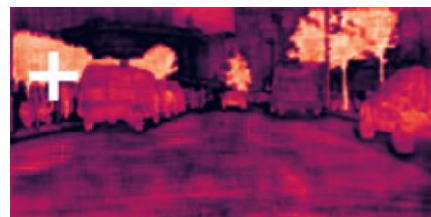
Disentangle the Key Transformations

- The pairwise and unary terms learn clearer visual meaning

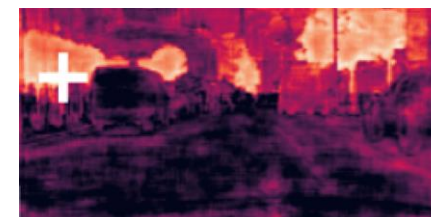
Mul



Add (Key Shared)



Add (Separate Keys)



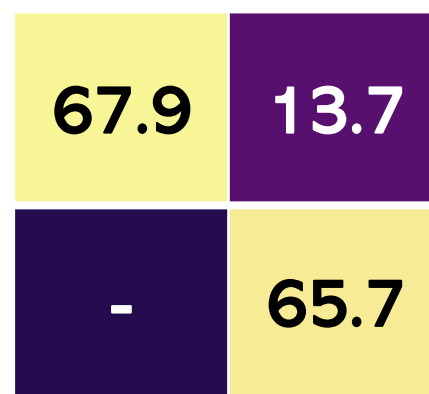
Pairwise



Category Boundary



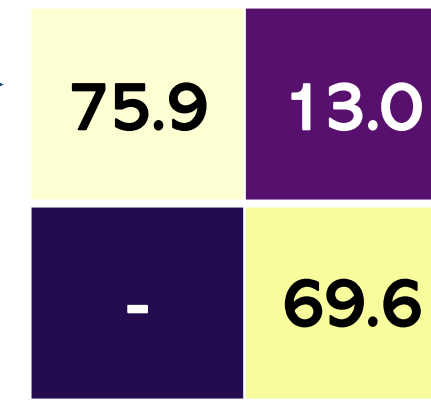
67.9 **13.7**



Category Boundary



75.9 **13.0**



Category Boundary

Results by Two Disentangle Techniques

- **2.0** mIoU improvements than self-attention
- **4.7** mIoU improvements than baseline

| method | mIoU |
|-----------------------|--------------|
| Baseline | 75.8% |
| Mul (Self-Attention) | 78.5% |
| Add(Shared key) | 79.2% |
| Add(Disentangled key) | 80.5% |

On Three Semantic Segmentation Benchmarks

- Disentangled Non-Local Neural Networks
 - Multiplication to Addition
 - Shared keys to Disentangled keys

| method | backbone | mIoU(%) |
|----------------|-------------|-------------|
| Deeplab v3 | ResNet101 | 81.3 |
| OCNet | ResNet101 | 81.7 |
| Self-Attention | ResNet101 | 80.8 |
| Ours | ResNet101 | 82.0 |
| HRNet | HRNetV2-W48 | 81.9 |
| Self-Attention | HRNetV2-W48 | 82.5 |
| Ours | HRNetV2-W48 | 83.0 |

Cityscapes

| method | backbone | mIoU(%) |
|----------------|-------------|-------------|
| ANN | ResNet101 | 52.8 |
| EMANet | ResNet101 | 53.1 |
| Self-Attention | ResNet101 | 50.3 |
| Ours | ResNet101 | 54.8 |
| HRNet v2 | HRNetV2-W48 | 54.0 |
| Self-Attention | HRNetV2-W48 | 54.2 |
| Ours | HRNetV2-W48 | 55.3 |

ADE20K

| method | backbone | mIoU(%) |
|----------------|-------------|--------------|
| ANN | ResNet101 | 45.24 |
| OCNet | ResNet101 | 45.45 |
| Self-Attention | ResNet101 | 44.67 |
| Ours | ResNet101 | 45.90 |
| HRNet v2 | HRNetV2-W48 | 42.99 |
| Self-Attention | HRNetV2-W48 | 44.82 |
| Ours | HRNetV2-W48 | 45.82 |

PASCAL-Context

Disentangled Non-Local Network is General

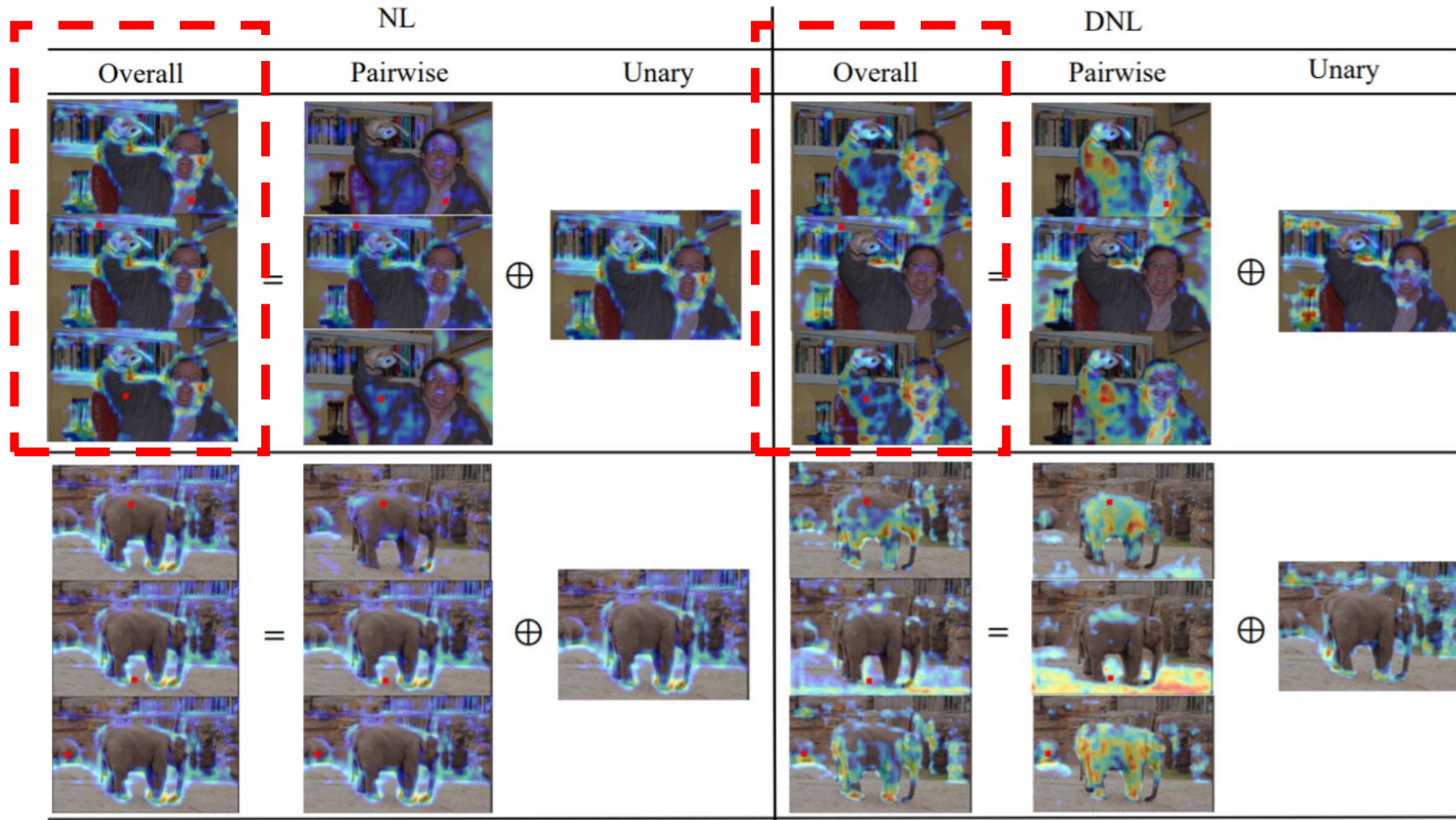
- Object detection & instance segmentation, COCO2017 dataset

| method | mAP ^{bbox} | mAP ^{mask} |
|------------------------------------|---------------------|---------------------|
| Baseline | 38.8 | 35.1 |
| Self-Attention | 40.1 | 36.0 |
| Disentangled Self-Attention (ours) | 41.4 | 37.3 |

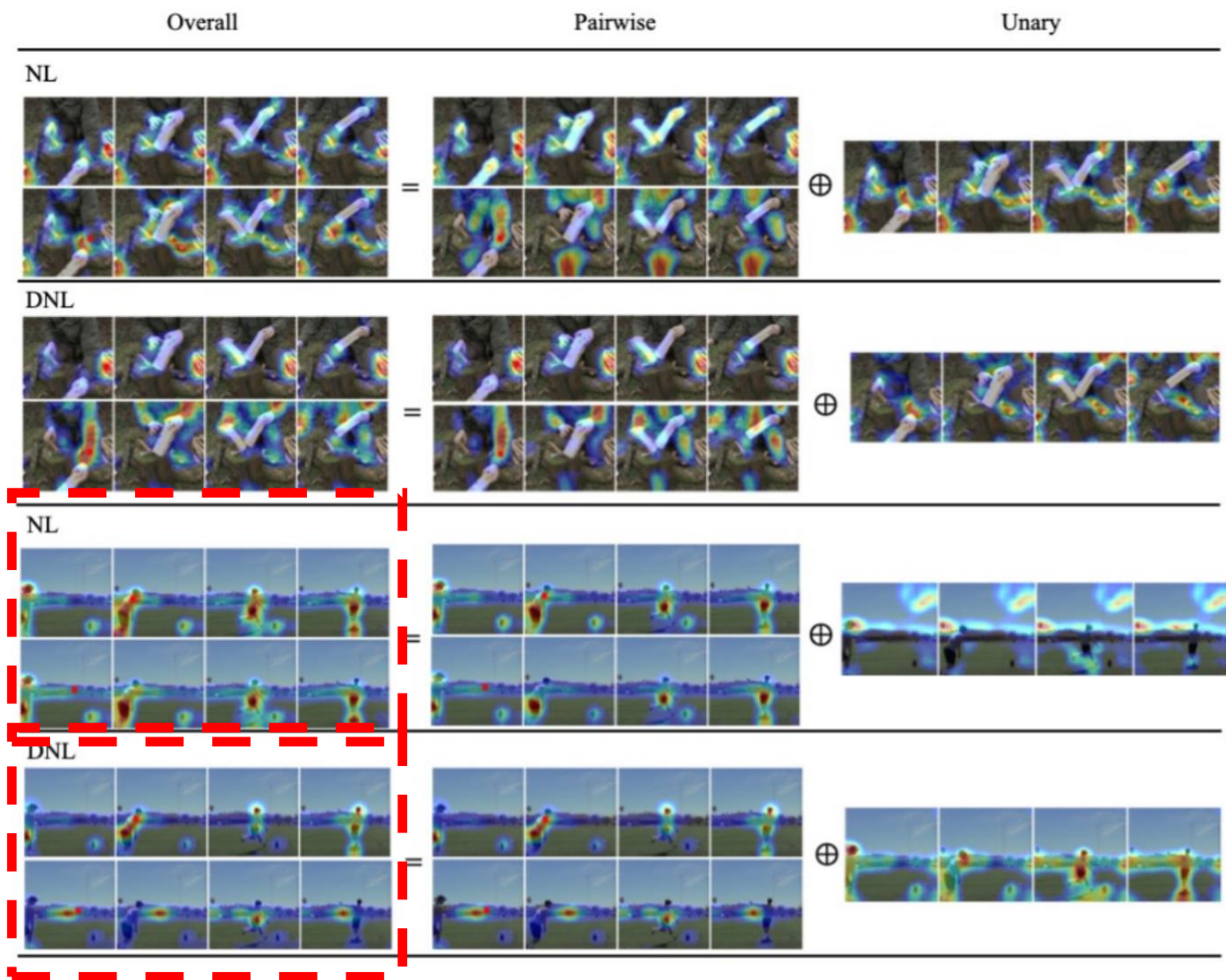
- Action recognition, Kinetics dataset

| method | Top-1 Acc | Top-5 Acc |
|------------------------------------|-------------|-------------|
| Baseline | 74.9 | 91.9 |
| Self-Attention | 75.9 | 92.2 |
| Disentangled Self-Attention (ours) | 76.3 | 92.7 |

Visualization (Object Detection)



Visualization (Action Recognition)



Summary

- Part I: Self-Attention Models for Visual Recognition (Application View)
 - Pixel-to-Pixel, Object-to-Pixel, Object-to-Object
 - **A strong competitor; complementary to existing architectures; SOTA in video applications**
 - **There is still much room to improve!**
- Part II: Diagnosis and Improvement (Modeling View)
 - Are self-attention models learnt well on visual tasks?
 - **No [GCNet, ICCVW2019],**
 - How can it be more effective?
 - **[DNL, Tech Report 2020]**

Yue Cao*, Jiarui Xu* , Stephen Lin, Fangyun Wei and Han Hu. ***GCNet: Non-local Networks Meet Squeeze-Excitation Networks and Beyond***. ICCVW'2019

Minghao Yin *, Zhuliang Yao*, Yue Cao, Xiu Li, Zheng Zhang, Stephen Lin, and Han Hu. ***Disentangled Non-Local Neural Networks***. Tech Report 2020

Thanks All!